#### 3. Surface realisation

#### Goal:

to convert text specifications into actual text

#### Purpose:

to hide the peculiarities of English (or whatever the target language is) from the rest of the NLG system

#### Tasks:

- ☐ Structure realisation
  - Choose markup to convey document structure
- ☐ Linguistic realisation
  - Insert function words
  - Choose correct inflection of content words
  - Order words within a sentence
  - Apply orthographic rules



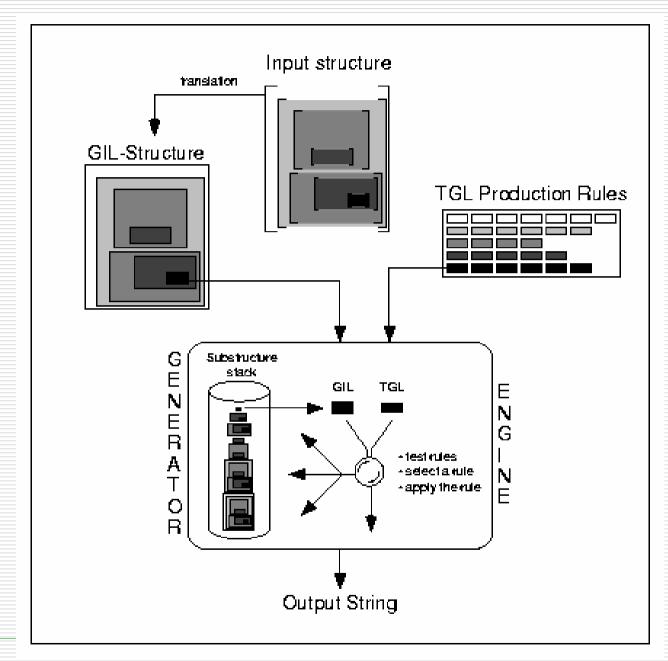
# 3b. Linguistic realisation - techniques

Use handcrafted templates

- □ Ex: "shallow" generation with *TG/2* (DFKI) (Busemann, 1996,98)
  - Canned text, templates and context free rules
  - All expressed as production rules whose actions are determined by conditions on input structure (written in TGL)
  - Input structures specified in the Generation Interface Language (GIL)
  - Three-step processing cycle as in AI production systems on the available TGL rules:
    - □ identify all applicable rules,
    - □ select an applicable rule (e.g. according to preferences),
    - ☐ fire that rule
  - Output can easily include formatting elements



### TG/2 Overview





### A GIL Input Structure

```
[(COOP wertueberschreitung)
           (TIME [(PRED dofc)
                  (NAME [(DAY 31)
                          (MONTH 12)
                          (YEAR 1996)])])
           (POLLUTANT so2)
           (SITE "Völklingen-City")
           (THRESHOLD-VALUE [(AMOUNT 1000)
                              (UNIT mkg-m3)])
           (DURATION [(DAY 30)])
           (SOURCE [(LAW-NAME vdi-richtlinie-2310)
                    (THRESHOLD-TYPE mikwert)])
           (EXCEEDS [(STATUS yes)
                     (TIMES 4)])]
```



#### A TGL Rule



# TG/2 Output

On 31-12-1996 at the measurement station at Völklingen-City, the MIK value (MIK-Wert) for sulphur dioxide over a period of 30 days (1000 µg/m³ according to directive VDI 2310 (VDI-Richtlinie 2310)) was exceeded four times.



# 3b. Linguistic Realisation - techniques

Utilize grammars tuned for generation

- □ Provides a set of choices for realisation, made based on input text spec
- ☐ Grammar can *only* be used for NLG
- Important approaches
  - Systemic grammar
  - Functional unification grammar
  - Tree-adjoining grammar

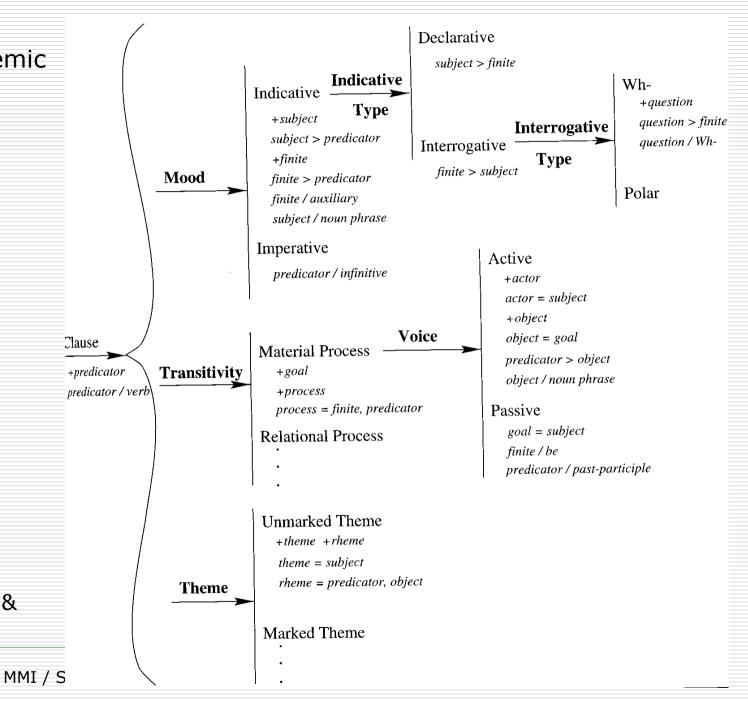


# Systemic grammar

- Represent sentence as collection of functions
- □ Three kinds of groups of functions
  - 1. <u>Interpersonal</u> (*mood*): establish and maintain interaction between speaker and listener (e.g. commanding vs telling vs asking)
  - 2. <u>Ideational</u> (*transitivity*): propositional content
  - 3. <u>Textual</u> (*theme*): make the expression fit into discourse (theme/rheme, reference)
- ☐ Grammar = system network, a directed, acyclic graph that maps functions to grammatical form, e.g. indicative, declaractive, imperative
- Realization statements then map grammatical form onto syntactic forms



# Simple systemic grammar



From Jurafsky & Martin (2000)



### Functional Unification Grammar (FUG)

- ☐ Use *feature structure* with lists of possible alternations and unify it with input spec
- ☐ Input structure = functional description (FD), feature structure just like the grammar
  - Requires more information than systemic grammar (e.g. tense), more decisions by discourse planning
- Unification produces full feature structure that can be linearized to form sentence output



#### Simple FUF grammar

FUF = functional unification formalism, an implementation of FUG (Elhadad, 1993)

From Jurafsky & Martin (2000)



CAT CAT NP ACTOR CAT PROCESS NUMBER ACTOR NUMBER CAT NP **GOAL** PATTERN (ACTOR PROCESS GOAL) CAT NP CAT NOUN **HEAD** NUMBER  $\{\uparrow\uparrow NUMBER\}$ CAT ARTICLE DETERMINER LEX "THE" PATTERN (DETERMINER HEAD) ALT CAT VP TENSE **PRESENT** CAT **VERB HEAD** NUMBER { ↑ ↑ NUMBER PATTERN (HEAD) **TENSE FUTURE** ALT CAT MODAL **AUXILIARY** "WILL" LEX VERB CAT **HEAD** ENDING ROOT (AUXILIARY HEAD) **PATTERN** 

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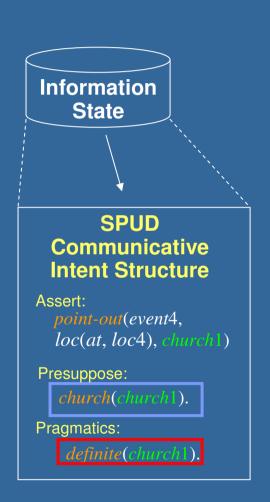
### Examples

- □ Bateman's KPML, uses FUG

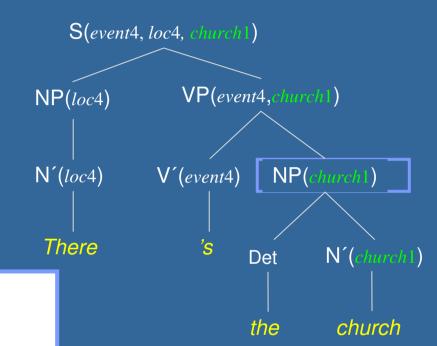
  <a href="http://www.fb10.uni-bremen.de/anglistik/langpro/NLG-table/details/KPML.htm">http://www.fb10.uni-bremen.de/anglistik/langpro/NLG-table/details/KPML.htm</a>
- ☐ Stone's SPUD: communicative-intent-based sentence planning <a href="http://www.cs.rutgers.edu/~mdstone/nlg.html">http://www.cs.rutgers.edu/~mdstone/nlg.html</a>
  - Given: desired update to conversation
  - Idea: construct utterance with communicative intent that achieves it and can be recognized
  - Use: Search and Constraint Satisfaction to link content of utterances to context
    - □ Words and grammatical structures are chosen from a lexicon & LTAG grammar to realize communicative goals, constrained by the system's knowledge about context



#### Snapshot in a SPUD Construction







#### **Lexical Entry**

Name: church Parameters: X Target: NP

Semantics: church(X)

Pragmatics: none

Tree List: theNPindefiniteTree. theNPdefinite I ree, ...