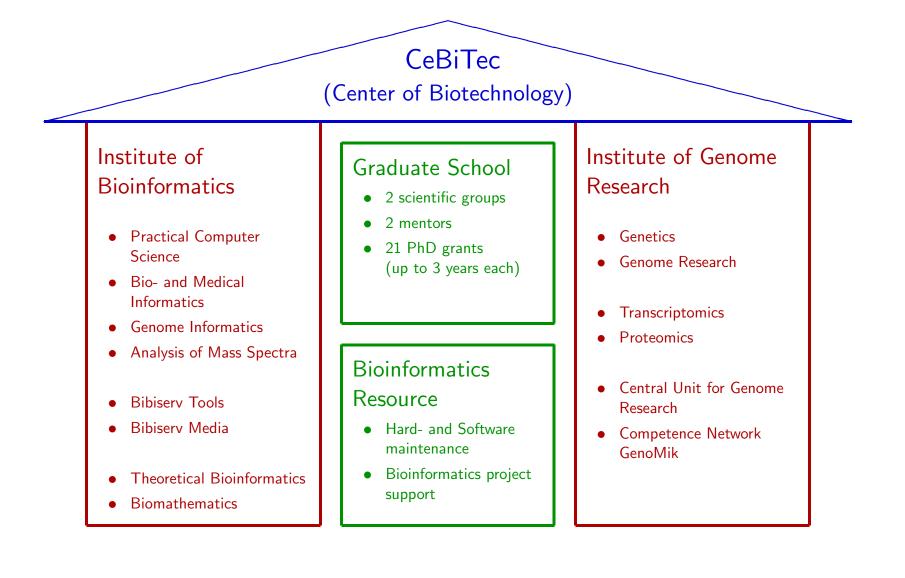
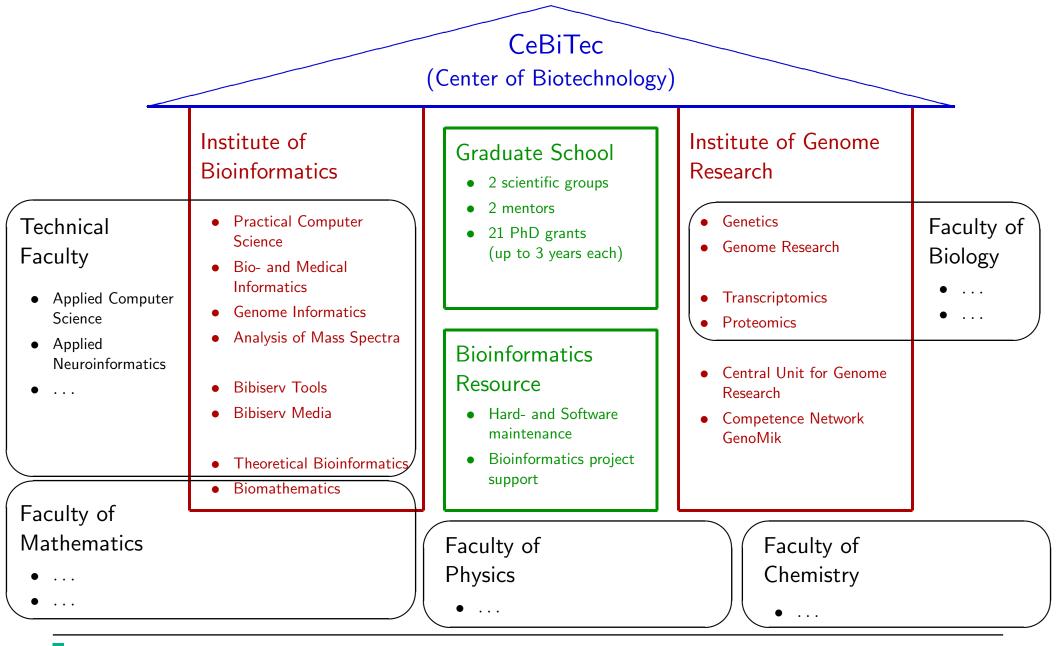
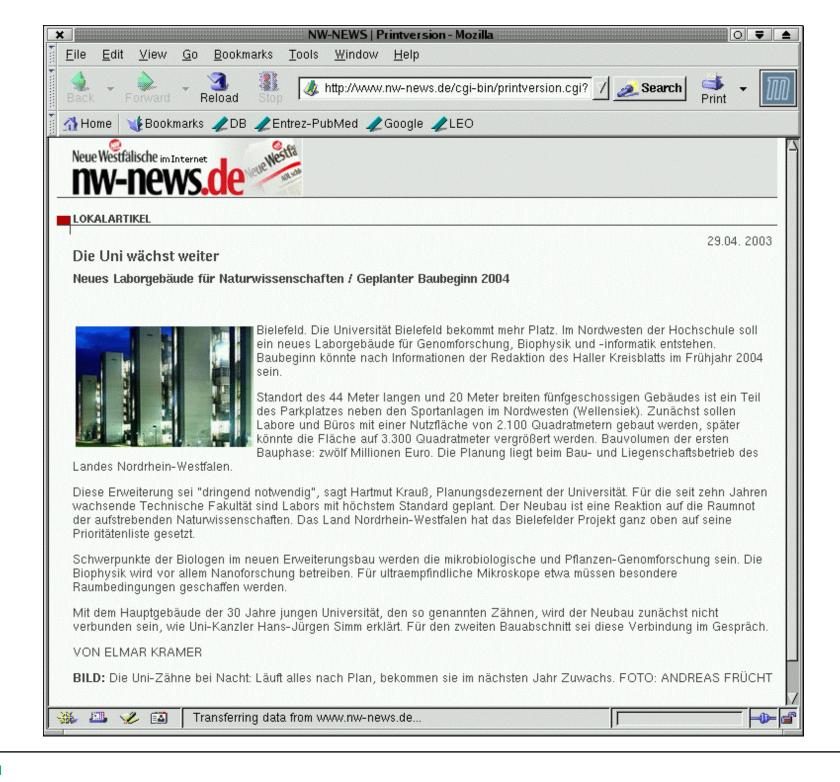
Suffix trees, Affix trees, and some of their applications

Jens Stoye

Genome Informatics Group, Faculty of Technology and Institute of Bioinformatics, Center of Biotechnology Bielefeld University, Germany







Overview: Suffix trees, affix trees, ...

• Introduction: Pattern matching in biosequence analysis

- A flexible index structure for sequence analysis: The suffix tree
 - Basic definitions
 - Application 1: Repeats, tandem repeats
 - Application 2: Multiple Genome Aligner (MGA)
- An even more flexible data structure: The affix tree
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 - Application: Search for palindromic patterns
- Conclusion

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Pattern matching in biological sequence analysis

Finding *known* patterns: (exact/approximate)

- Search for homologous proteins
 - assumption: similar sequence \rightarrow similar structure \rightarrow similar function
- Search for given sequence or structural pattern
 - mapping of expressed sequence tags (ESTs) on genomic DNA
 - palindromic or other RNA structural patterns
- Known repeats or low complexity regions (for further exclusion from analysis)

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Finding *structural* patterns: (exact/approximate)

- Ab initio gene prediction (start/stop codons, exons/introns)
- Search for over-/underrepresented substrings/-sequences, for example
 - unknown promoter binding sites
 - repeats, tandem repeats
 - possible DNA methylation sites
- Calculation of RNA secondary structure

Requirements for computational tools

- Efficiency: linear in space and time
- Flexibility: applicable to as many problems as possible
- Statistical assessment of significance of results
- Visualization

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For routine tasks, even linear time is intolerable \rightarrow index

Many indices for massive sequence data use the property that the text is partitioned into words (e.g. natural language, syntactic tags).

Genomic data is not divided into obvious "words".

We need an index that allows access to any substring of the text.

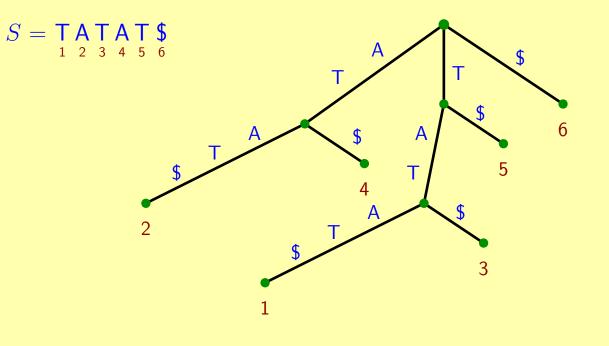
 \rightarrow Suffix Tree

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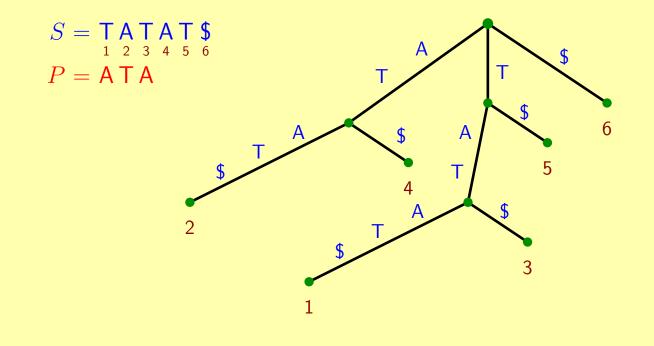


- The suffix tree of S, T(S), is a rooted tree whose edges are labeled with strings such that
 - all edges leaving a node begin with different characters and
 - the paths from the root to the leaves represent all the suffixes of S.



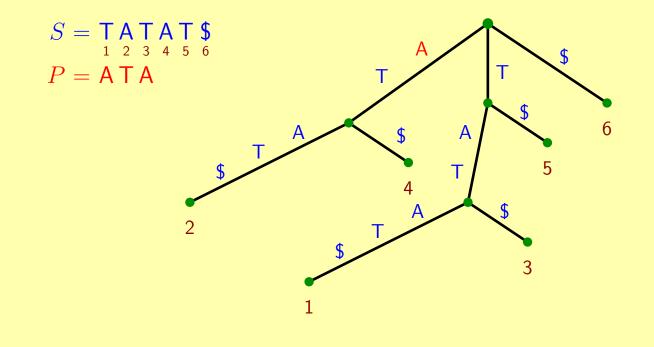


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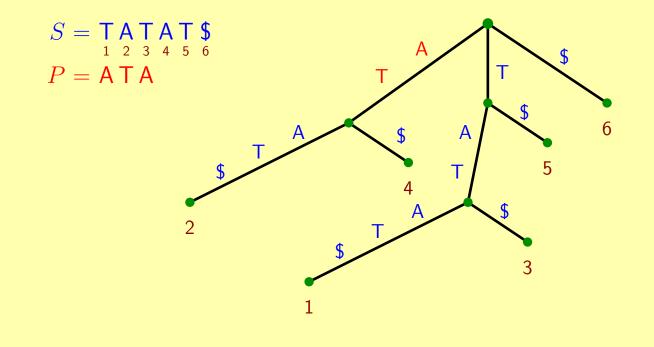


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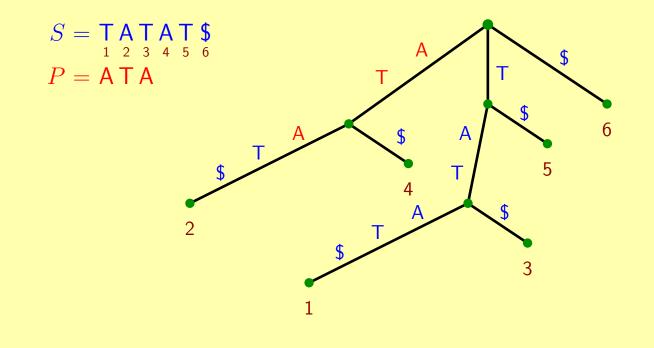


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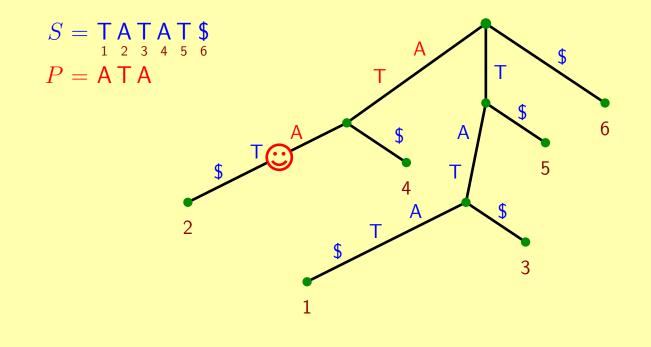


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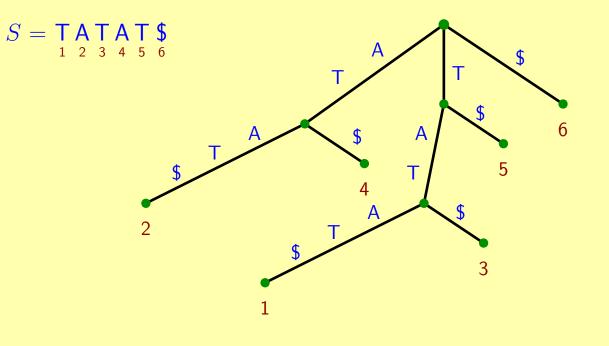


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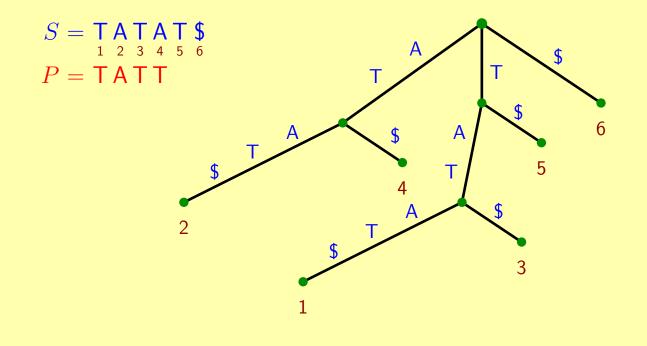


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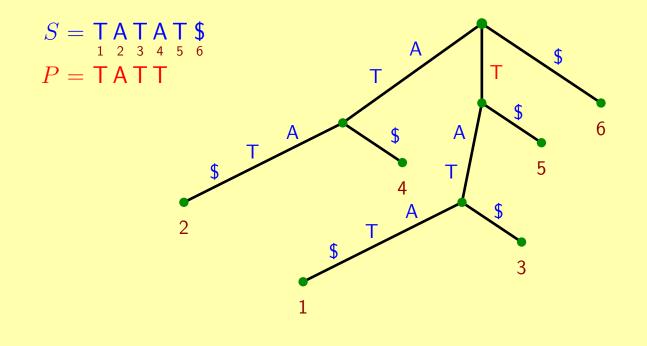


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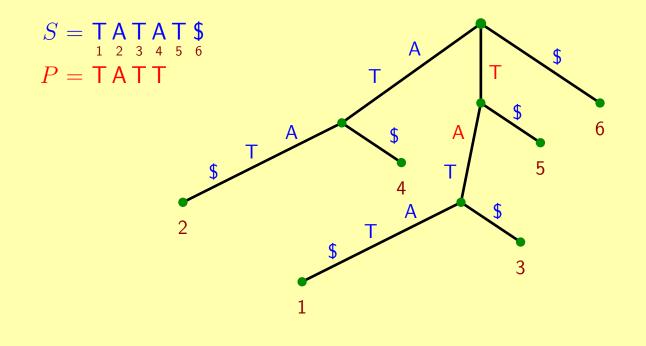


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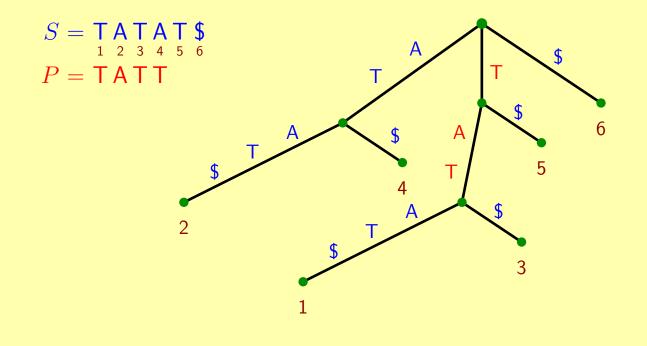


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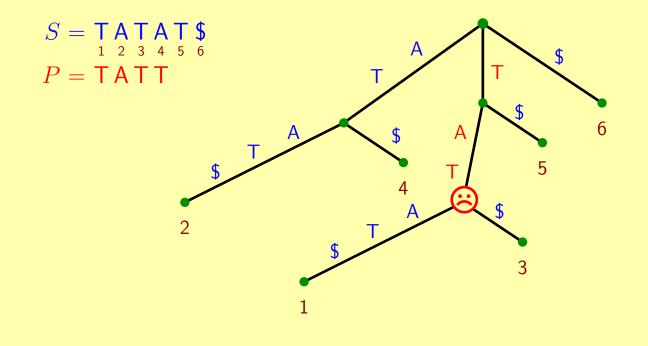


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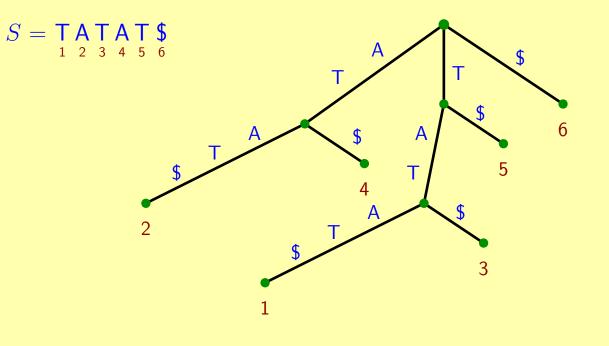


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Suffix tree properties

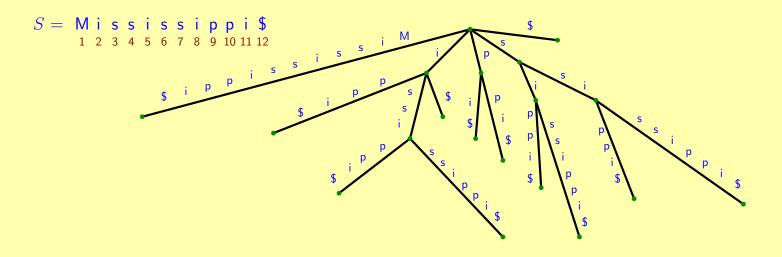
- T(S) represents exactly the substrings of S.
- T(S) allows to enumerate these substrings and their locations in S in a convenient way.
- This is very useful for many pattern recognition problems, for example:
 - exact string matching as part of other applications, e.g. detecting DNA contamination
 - all-pairs suffix-prefix matching, important in fragment assembly
 - finding repeats and palindromes, tandem repeats, degenerate repeats
 - DNA primer design
 - DNA chip design
 - ...

See also:

- A. Apostolico: The myriad virtues of subword trees, 1985.
- D. Gusfield: Algorithms on strings, trees, and sequences, 1997.

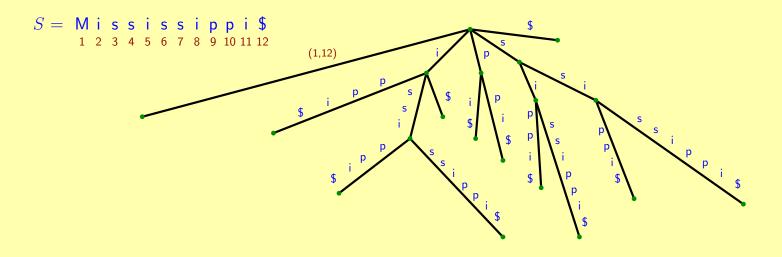
Observation: T(S) requires $\mathcal{O}(n)$ space.

- 1. T(S) has at most n leaves.
- 2. Each internal node is branching \Rightarrow at most n-1 internal nodes.
- 3. A tree with at most 2n-1 nodes has at most 2n-2 edges.
- 4. Each node requires constant space.
- 5. Each edge label is a substring of $S \Rightarrow$ pair of pointers (i, j) into S.



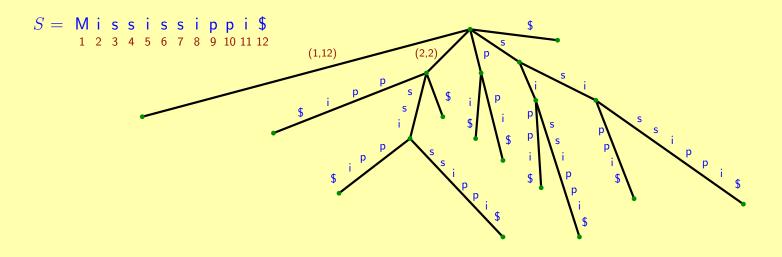
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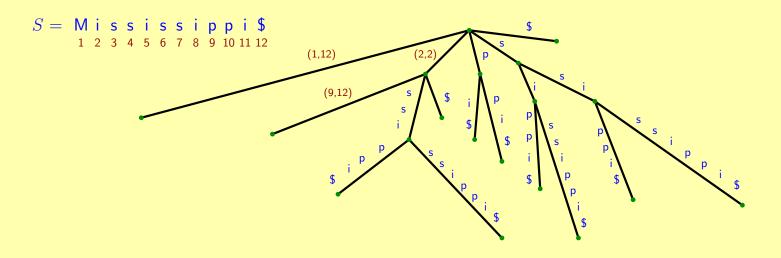
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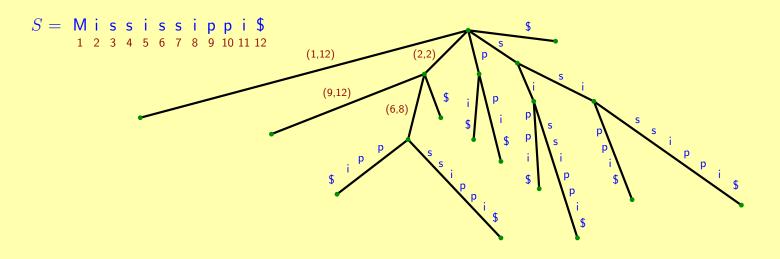
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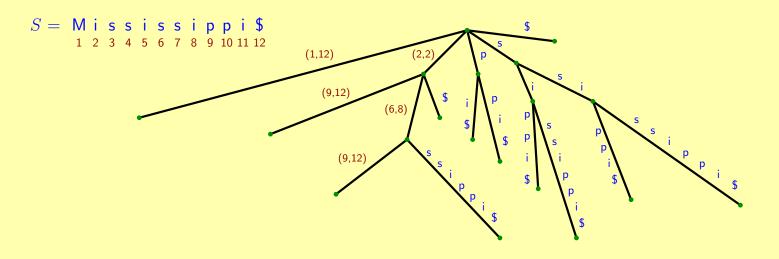
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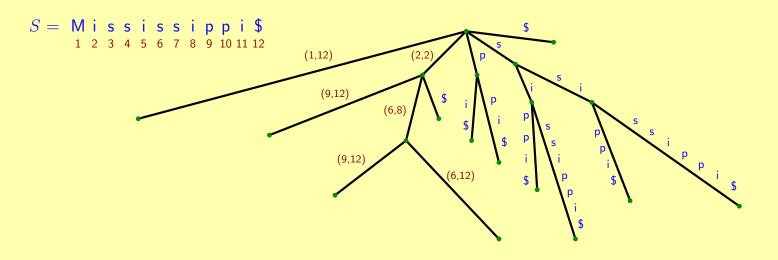
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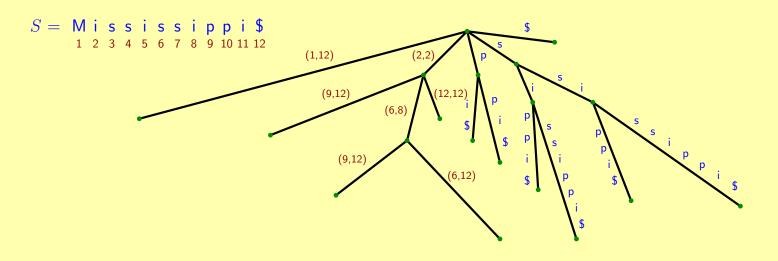
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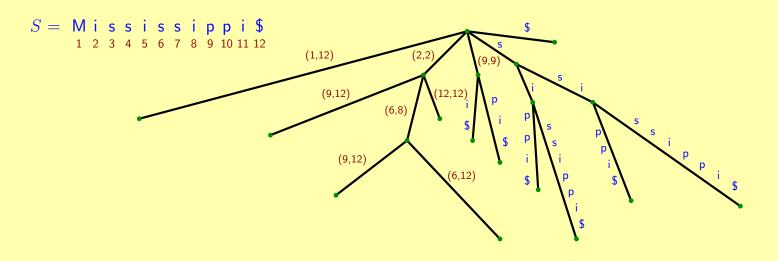
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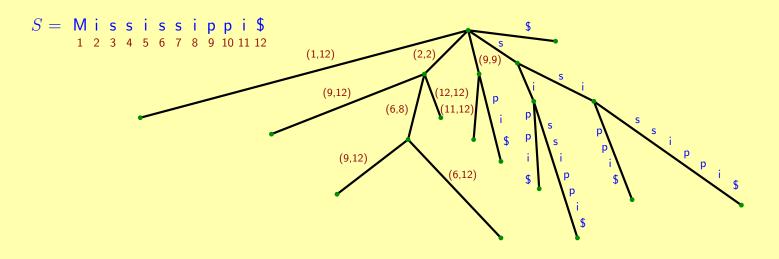
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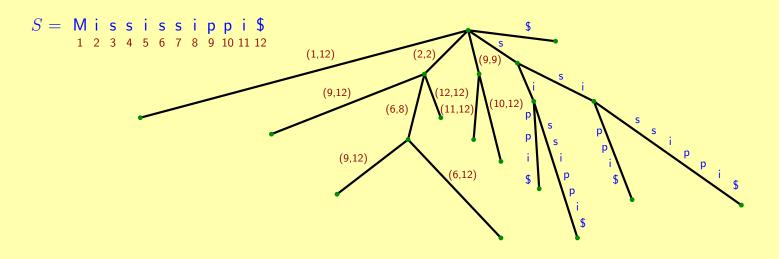
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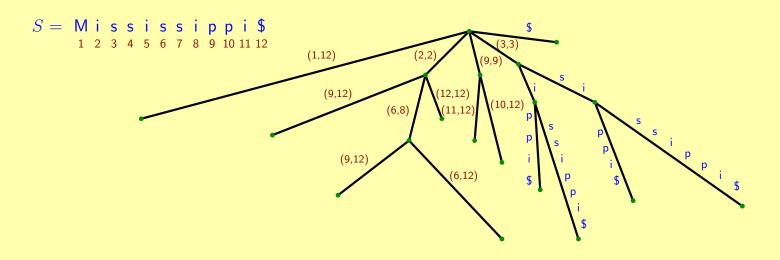
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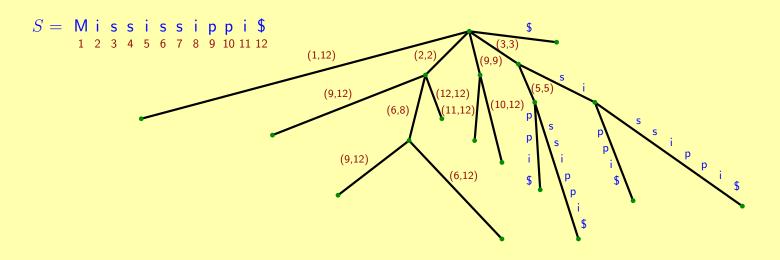
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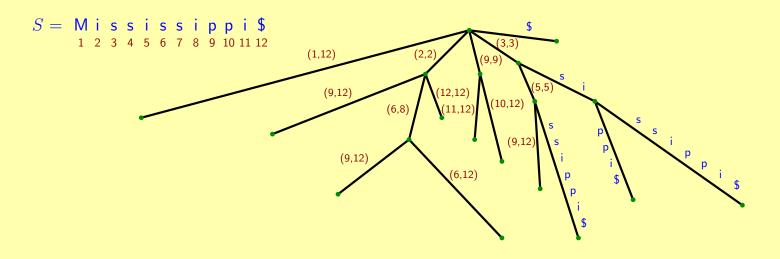
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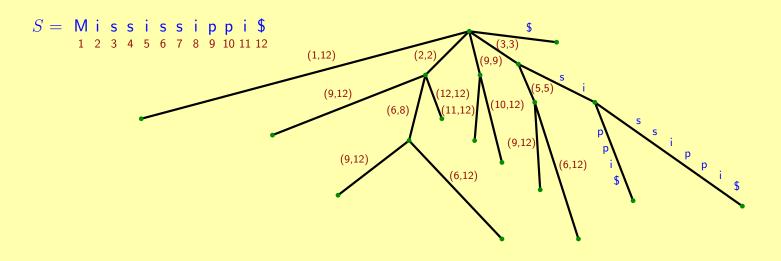
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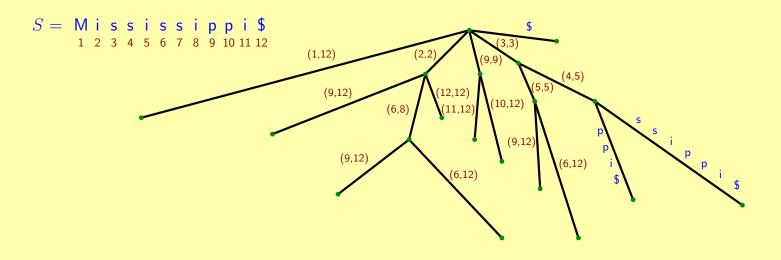
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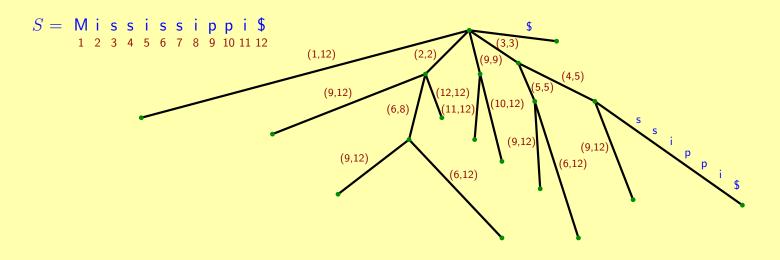
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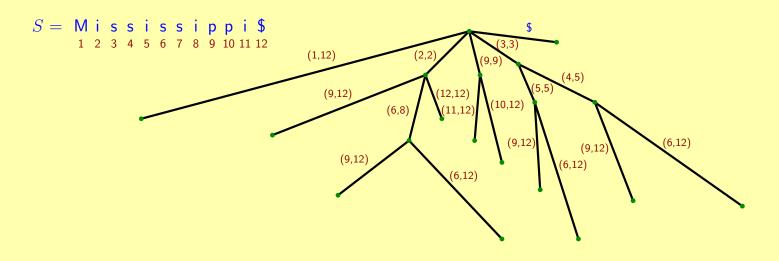
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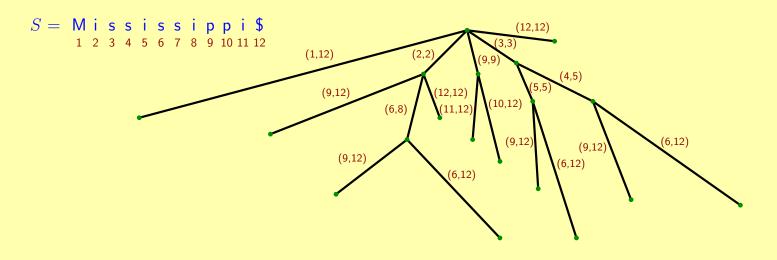
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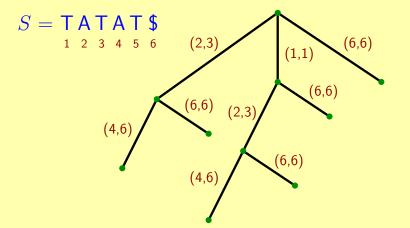
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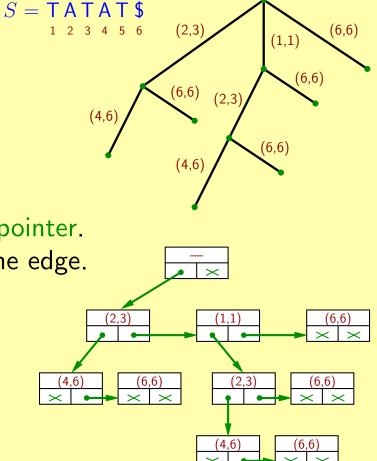
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Standard representation of trees:

- Store nodes as records with child and sibling pointer.
- An edge label (i, j) is stored at node below the edge.
- \Rightarrow about 32*n* bytes in the worst case 2*n* nodes \times (2 integers + 2 pointers)

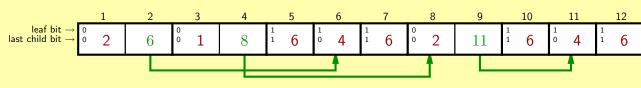


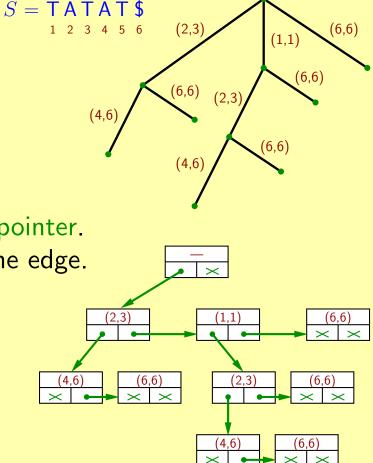
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Ideas for more efficient representation:

- Do not represent leaves explicitly.
- Avoid sibling pointers by storing all children of the same node in a row.
- Do not represent the right pointer of an edge label.
- \Rightarrow below 12n bytes in the worst case, 8.5n on average





Construction of suffix trees

Construction of suffix trees

Theorem [Weiner, 1973]: T(S) can be constructed in $\mathcal{O}(n)$ time.

There are two practical algorithms that construct the suffix tree in linear time: McCreight (1976) and Ukkonen (1993).

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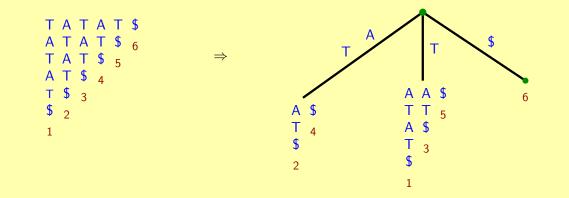
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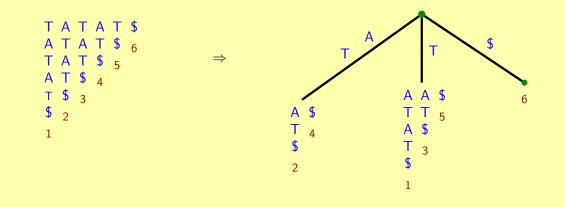
A simpler algorithm is the WOTD (write-only, top-down) algorithm:

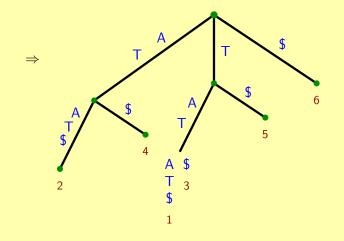
- 1. Let X be the set of all suffixes of S.
- 2. Sort the suffixes in X according to their first character.
- 3. For each group X_c ($c \in \Sigma$):
 - (i) if X_c is a singleton, create a leaf;
 - (ii) otherwise, find the longest common prefix of the suffixes in X_c , create an internal node, and recursively continue with Step 2, X being the set of remaining suffixes from X_c after splitting off the longest common prefix.

Analysis: $\mathcal{O}(n^2)$ worst-case time, $\mathcal{O}(n \log n)$ expected time, $\mathcal{O}(n)$ space

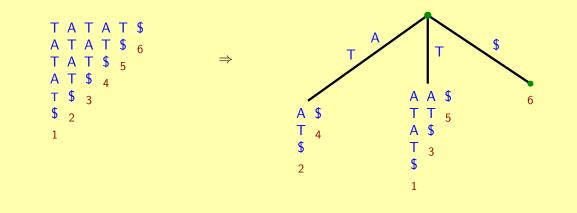
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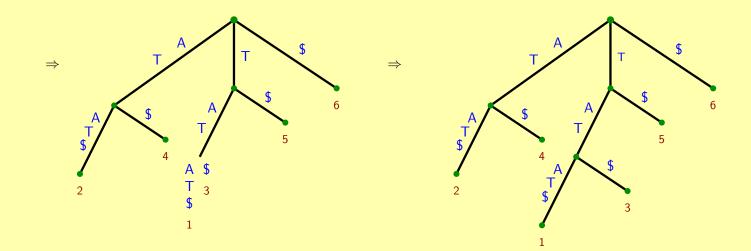


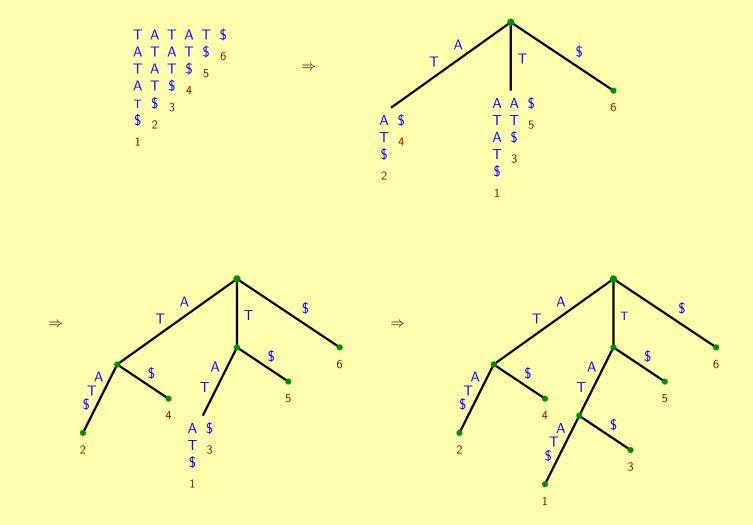




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Note: The WOTD algorithm is well suited for a lazy construction of suffix trees.

Comparison: Exact string matching online and offline

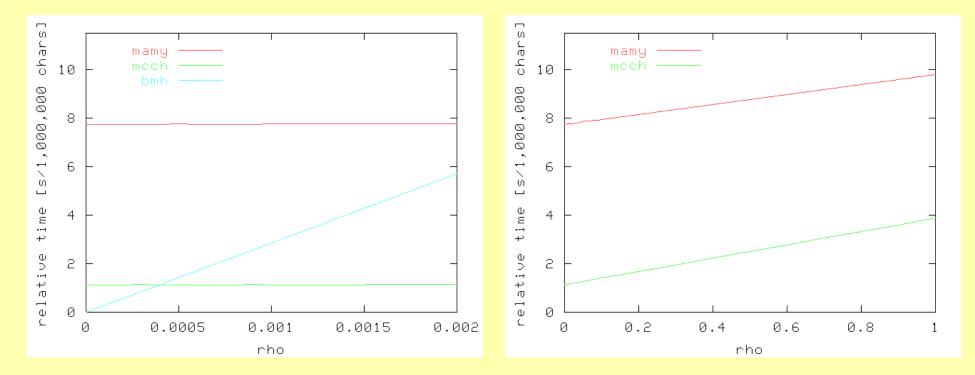
Theoretical results:

	online (no preprocessing)	offline (suffixtree)
1 pattern search	$\mathcal{O}(n+m)$	$\mathcal{O}(n+m)$
k pattern searches	$\mathcal{O}(k \; (n+m))$	$\mathcal{O}(n+km)$

n = text length m = pattern length

Comparison: Exact string matching online and offline

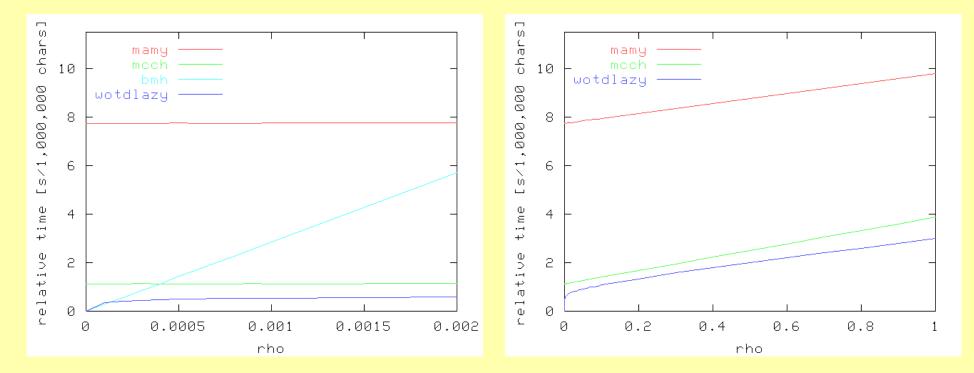
Experimental results: index construction plus ρn pattern searches for $\rho \in [0, 1]$



mamy = suffix array (implementation by Manber/Myers)
mcch = suffix tree (McCreight's algorithm with hash tables)
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wotdlazy = suffix tree write-only top-down construction (lazy version)

Overview

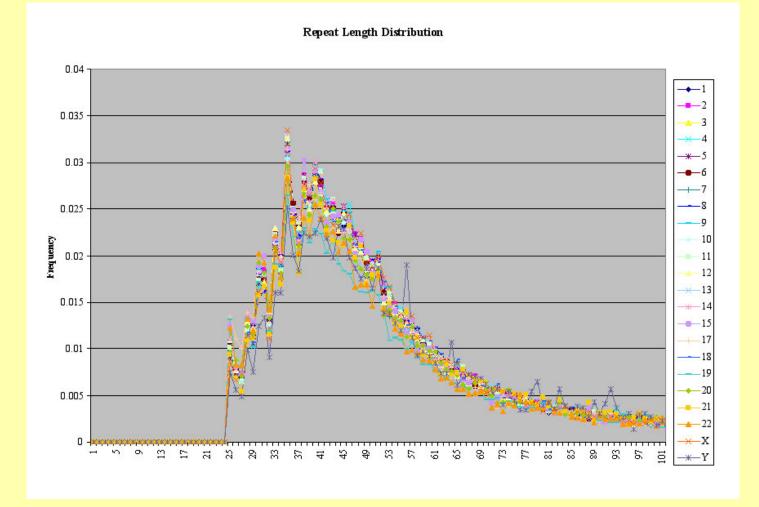
- Introduction: Pattern matching in biosequence analysis
- A flexible index structure for sequence analysis: The suffix tree
 - Basic definitions
 - Application 1: Repeats, tandem repeats
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- An even more flexible data structure: The affix tree
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 - Application: Search for palindromic patterns
- Conclusion



Repeats in biosequence analysis

- DNA of eukaryotes is highly repetitive.
 - 30% in human genome?
 - 10% introduced by retroviruses?
- Repeat regions are rapidly changing *hot spots* in evolution.
- Vast literature on repetitive structures and their hypothesized functional and evolutionary roles: ALUs, SINEs, LINEs, satellites, ...
- Repeats are involved in several biological mechanisms, including genetically inherited diseases.
 - e.g. Huntington's disease
- Repeats tend to confuse sequence analysis programs and hence should be masked in a preprocessing step.
- \Rightarrow Repeats are very important when studying genomic DNA.

Repeats in the human genome



(Human Genome Sequencing Center, Baylor College of Medicine, Houston, Texas)

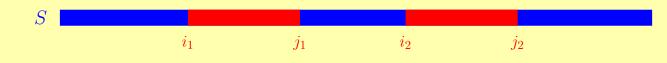
A pair of substrings $R = (S[i_1, j_1], S[i_2, j_2])$ is called a repeat.

 \rightarrow exact repeat if $S[i_1, j_1] = S[i_2, j_2]$



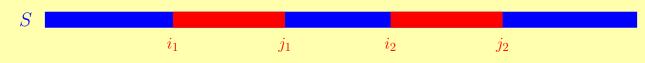
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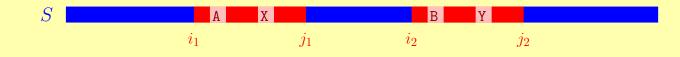


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 \rightarrow k-mismatch repeat if there are k mismatches between $S[i_1, j_1]$ and $S[i_2, j_2]$

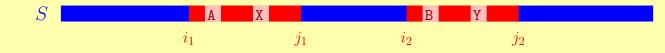


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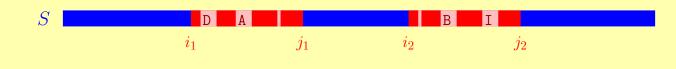
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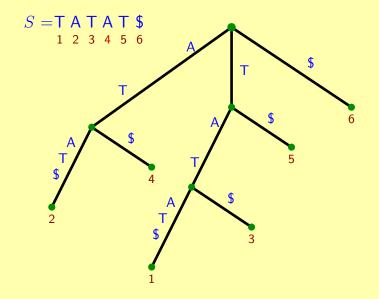
 \rightarrow *k*-differences repeat if there are *k* differences (mismatches, insertions, deletions) between $S[i_1, j_1]$ and $S[i_2, j_2]$



Folklore: (see e.g. Gusfield, 1997)

• It is possible to find all pairs of repeated substrings (repeats) in S in linear time.

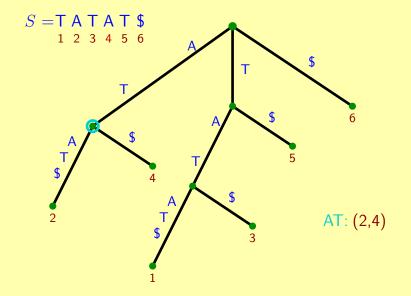
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- repeated substrings of S correspond to *internal locations* in T(S).
- leaf numbers tell us positions where substrings occur.



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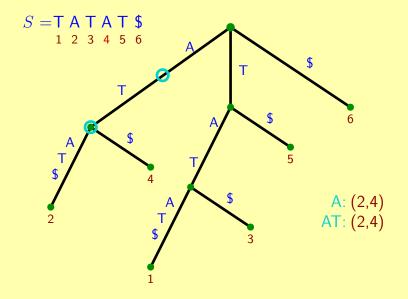
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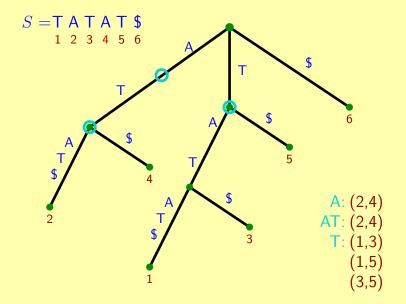
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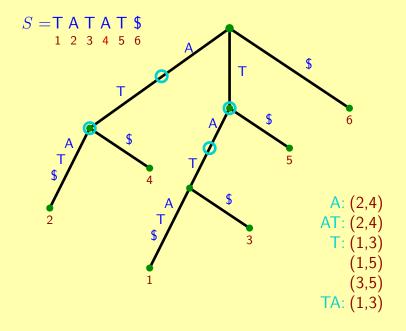
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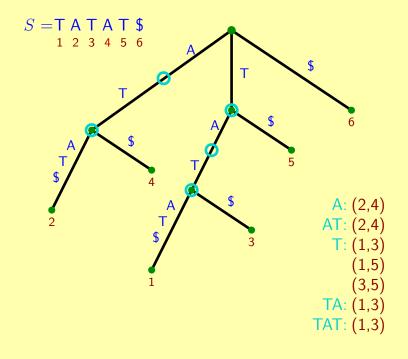
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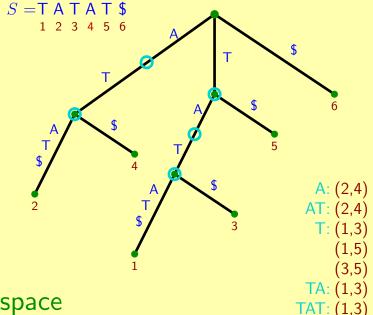
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Idea:

- consider string S and its suffix tree T(S).
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Analysis: $\mathcal{O}(n+z)$ time with z = |output|, $\mathcal{O}(n)$ space





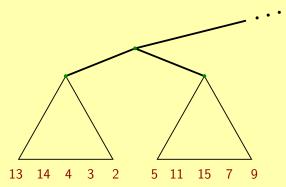


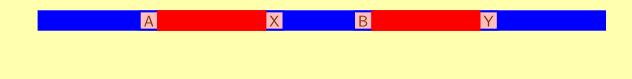




Idea:

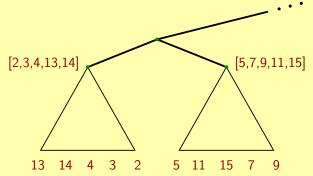
- For right-maximality $(X \neq Y)$
 - consider only internal nodes of T(S)
 - report only pairs of leaves from different subtrees





Idea:

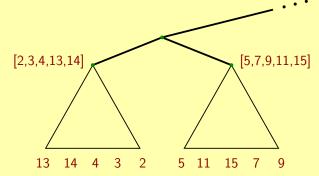
- For right-maximality $(X \neq Y)$
 - consider only internal nodes of ${\cal T}({\cal S})$
 - report only pairs of leaves from different subtrees (or from different leaf-lists)

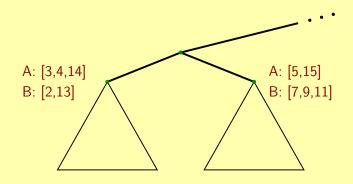




Idea:

- For right-maximality $(X \neq Y)$
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 - report only pairs of leaves from different subtrees (or from different leaf-lists)
- For left-maximality $(A \neq B)$
 - keep lists for the different left-characters
 - report only pairs from different lists

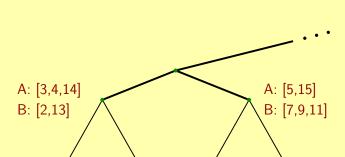






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[2,3,4,13,14]

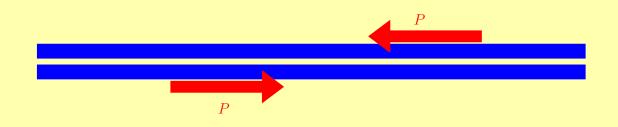
13 14 4 3 2

Analysis: $\mathcal{O}(n+z)$ time with z = |output|, $\mathcal{O}(n)$ space

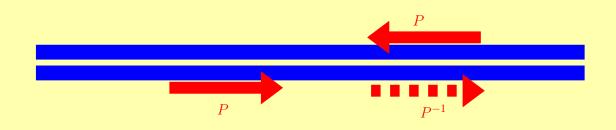
[5,7,9,11,15]

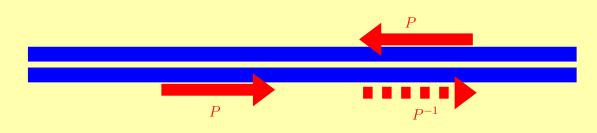
7 9

5 11 15

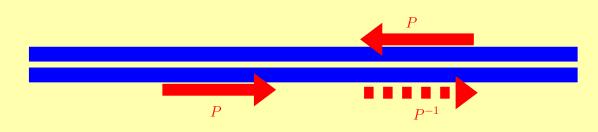




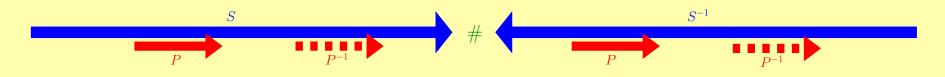




- One repeat instance must be reverse Watson/Crick complement P^{-1} .
- Essentially same problem as computing direct repeats.
- Instead of S use $S \# S^{-1}$ (where S^{-1} is the reverse complement of S).



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- # is a unique separator symbol.
- One of the duplicates must be in S and the other in S^{-1} .
- Calculate position in S^{-1} relative to the beginning of S.

Summary: Repeats and suffix trees

Some results: (z is always the output size)

- Find all z maximal repeats in $\mathcal{O}(n+z)$ time.
- Find all z maximal palindromic repeats in $\mathcal{O}(n+z)$ time.
- Find all z tandem repeats in $\mathcal{O}(n \log n + z)$ time or $\mathcal{O}(n + z)$ time.
- Find all z maximal repeats with bounded gap in $\mathcal{O}(n \log n + z)$ time.
- Find all z maximal repeats with lower-bounded gap in $\mathcal{O}(n+z)$ time.
- Find all degenerate repeats with $\leq k$ errors in $\mathcal{O}(n + \zeta k^3)$ time $(E(\zeta) = \mathcal{O}(n^2/4^s))$.

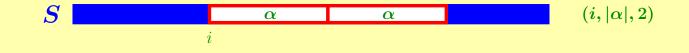
• tandem repeat (square)



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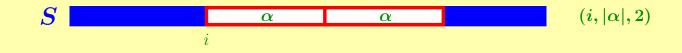
• occurrence of a tandem repeat



• tandem repeat (square)



• occurrence of a tandem repeat



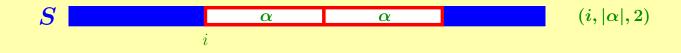
• (right-) branching occurrence of a tandem repeat



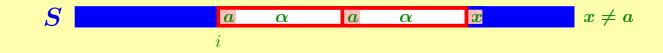
• tandem repeat (square)



• occurrence of a tandem repeat



• (right-) branching occurrence of a tandem repeat

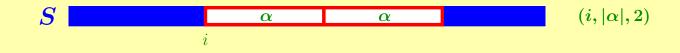


• a string w is primitive if and only if $w = u^k$ implies k = 1

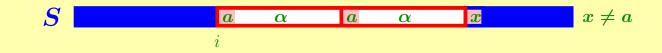
• tandem repeat (square)



occurrence of a tandem repeat



• (right-) branching occurrence of a tandem repeat



- a string w is primitive if and only if $w = u^k$ implies k = 1
- a tandem repeat $\alpha \alpha$ is primitive if and only if α is primitive

Finding tandem repeats: Overview

A. Find all ccurrences of tandem repeats in a string.

- Main/Lorentz, 1979/1984
- Landau/Schmidt, 1993
- B. Find all occurrences of *primitive* tandem repeats in a string.
 - Crochemore, 1981
 - Apostolico/Preparata, 1983
- C. Find all occurrences of primitive tandem arrays in a string.

Here:

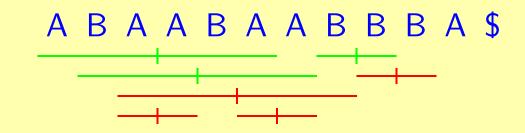
Simple and flexible detection of all of these in optimal time using a suffix tree. (TCS 2002, joint work with Dan Gusfield)

Basic observation

Lemma:

Any non-branching occurrence (i, l, 2) of a tandem repeat is the left-rotation of another tandem repeat (i + 1, l, 2), starting one position to its right.

Example:



Lemma: (folklore) Consider two positions i and j of S, $1 \le i < j \le n$, let l = j - i. Then the following assertions are equivalent:

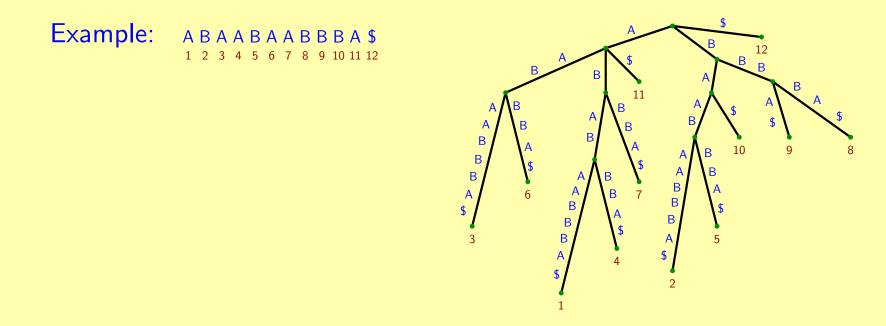
(a) (i, l, 2) is an occurrence of a tandem repeat;

(b) *i* and *j* occur in the same leaf-list of some node *v* in T(S) with depth $D(v) \ge l$.

Example: A B A A B A A B B B A \$ 1 2 3 4 5 6 7 8 9 10 11 12

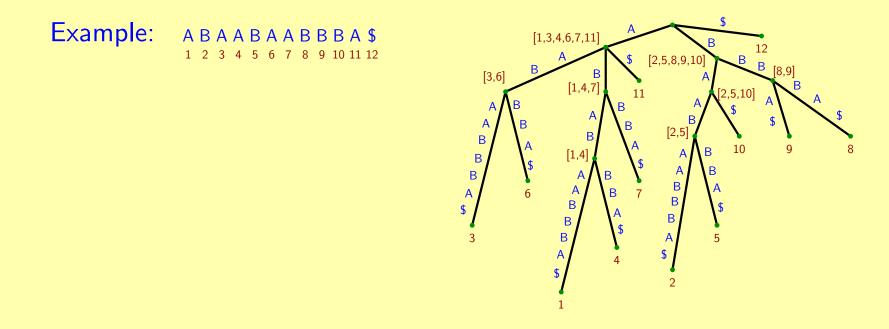
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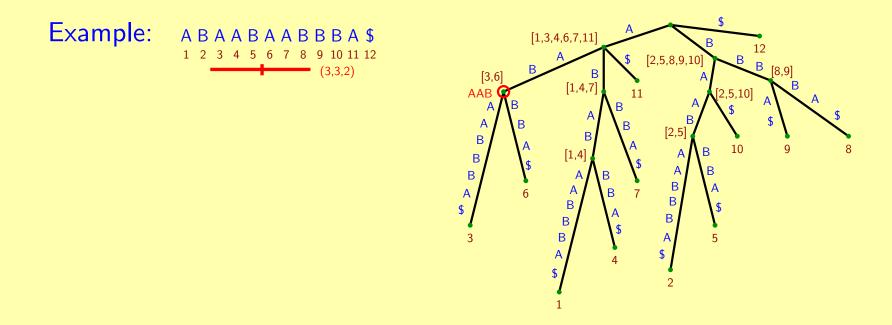
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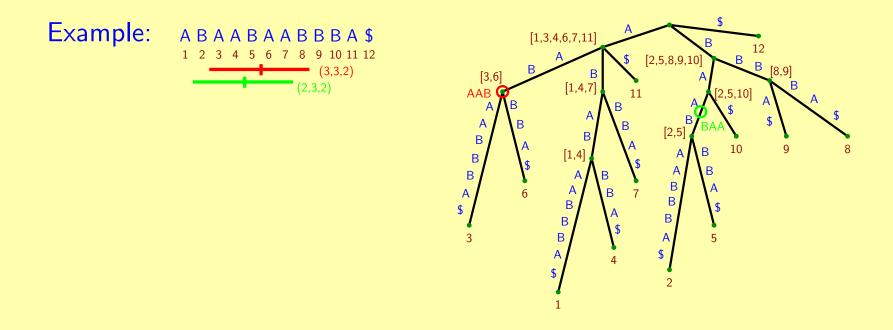
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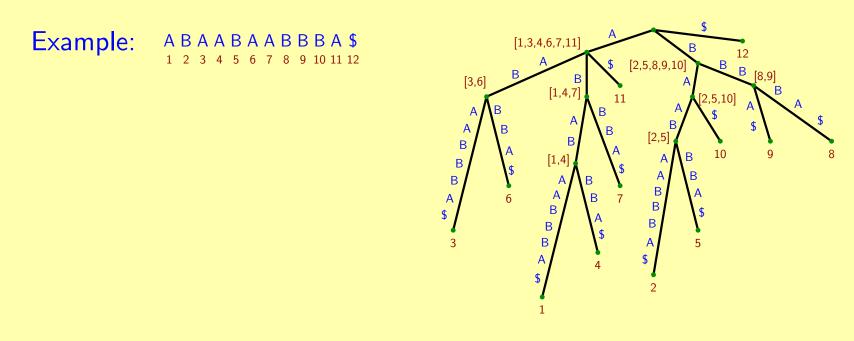


Lemma:

- (a) (i, l, 2) is an occurrence of a branching tandem repeat;
- (b) *i* and *j* occur in the same leaf-list of some node v in T(S) with depth D(v) = l, but do not appear in the same leaf-list of any node with depth greater than l.

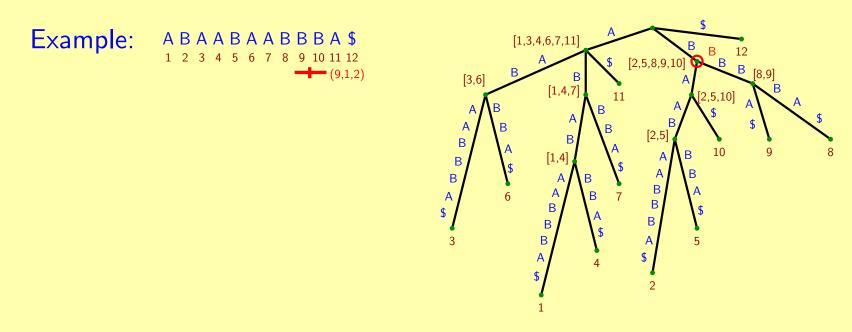
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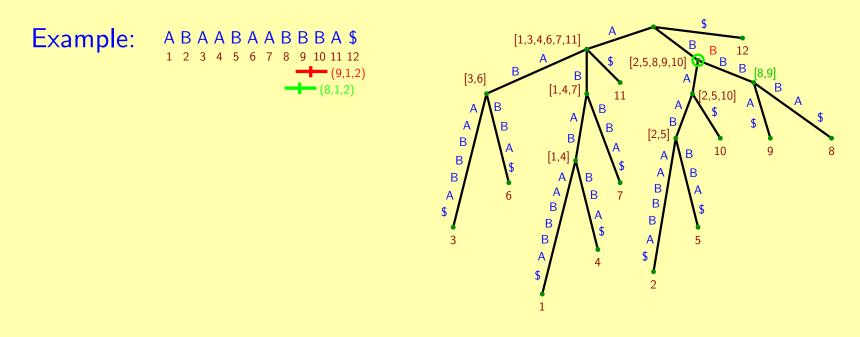
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Basic algorithm

Idea:

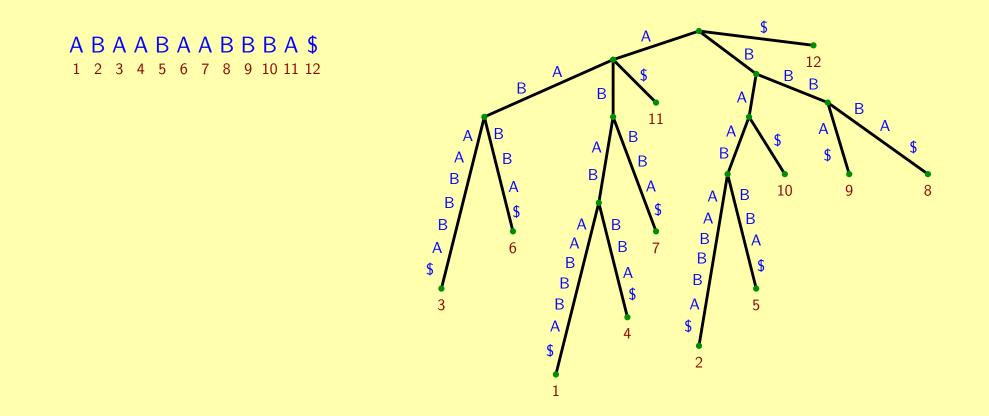
For each node v of T(S), test if $\alpha \alpha = L(v)L(v)$ is a branching tandem repeat.

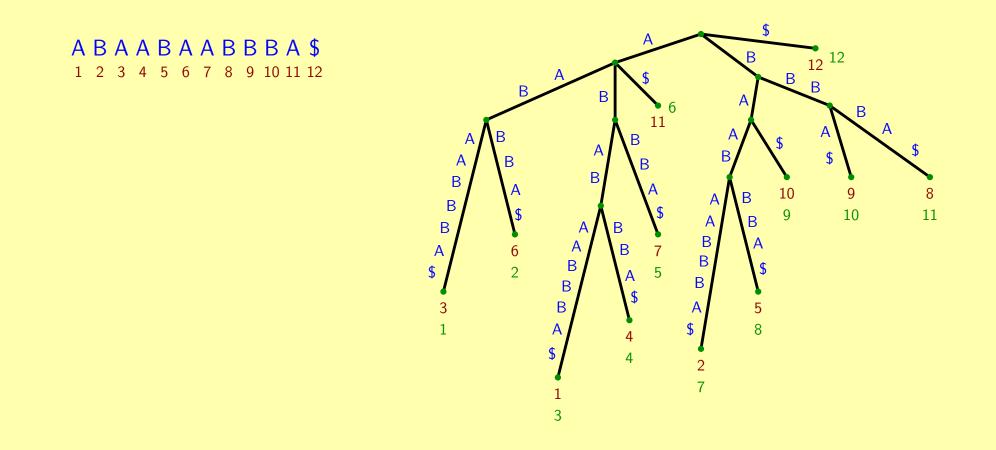
Algorithm:

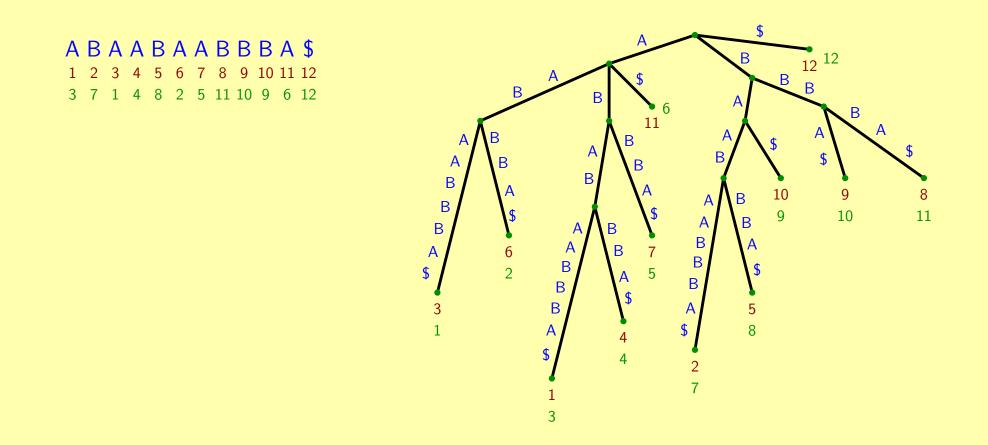
All nodes of T(S) begin unmarked. Step 1 is repeated until all nodes are marked.

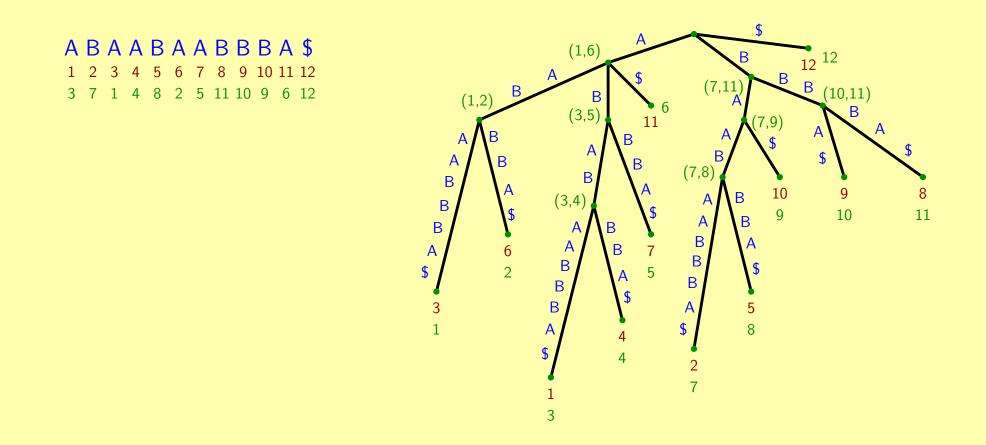
- 1. Select an unmarked internal node v. Mark v and execute steps 2a and 2b for node v.
- 2a. Collect the leaf-list LL(v).
- 2b. For each leaf *i* in LL(v), test whether the leaf j = i + D(v) is in LL(v). If so, test whether $S[i] \neq S[i + 2D(v)]$. There is a branching tandem repeat of length 2D(v) starting at position *i* if and only if both tests return true.

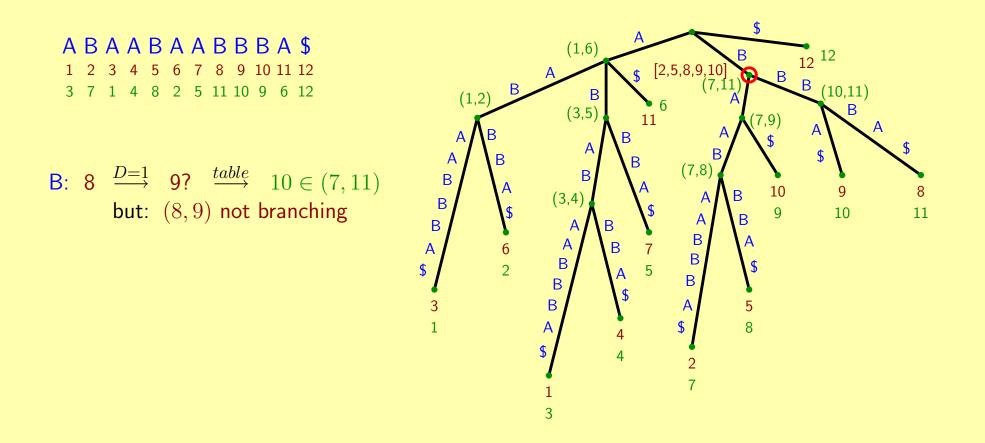
Analysis: $\mathcal{O}(n^2)$ time, $\mathcal{O}(n)$ space

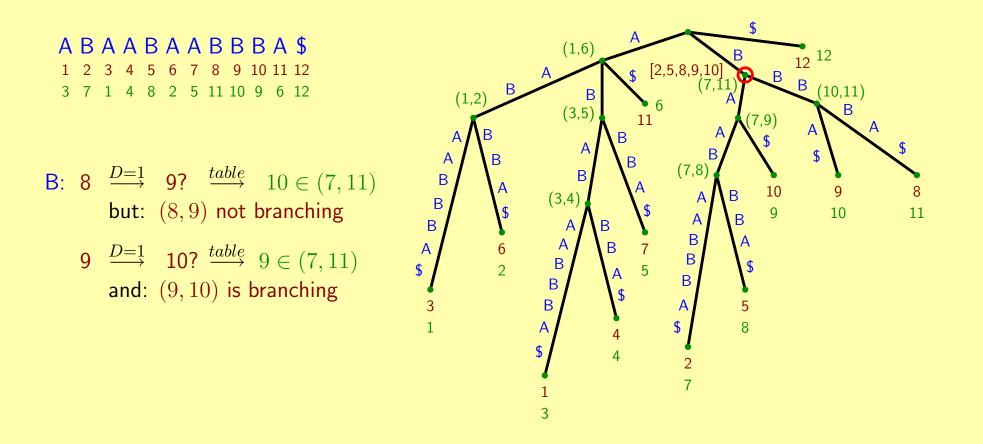






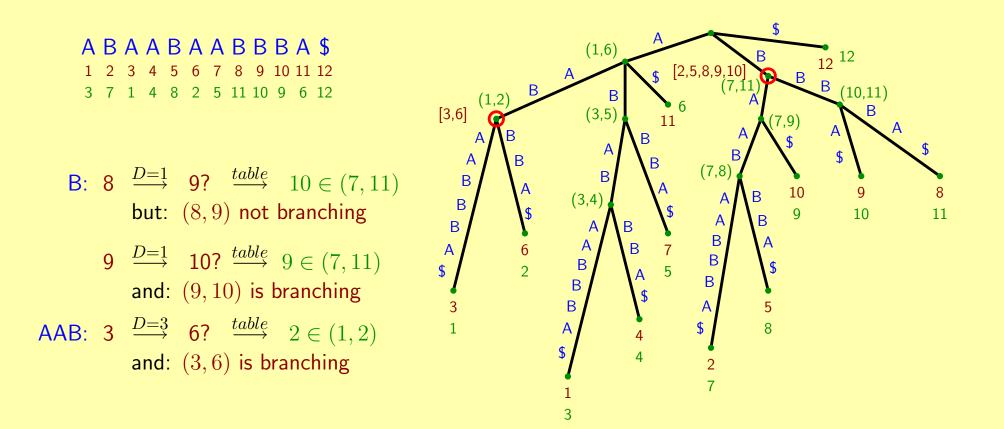






Testing in constant time

Depth-first numbering and look-up table:

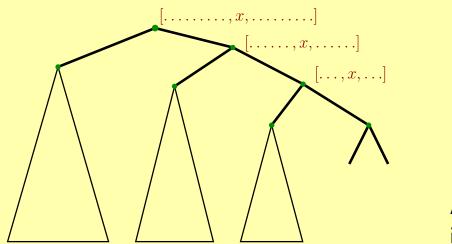


Speedup of the basic algorithm

Definitions

- For each node v, v' denotes the child of v with the largest leaf-list.
- LL'(v) denotes LL(v) LL(v').





Any value x can be in at most $\log_2 n$ leaf-lists LL'.

Optimized basic algorithm

Algorithm:

All nodes of T(S) begin unmarked. Step 1 is repeated until all nodes are marked.

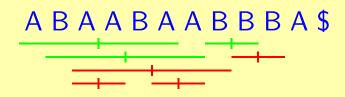
- 1. Select an unmarked internal node v. Mark v and execute steps 2a, 2b and 2c for node v.
- 2a. Collect the list LL'(v) for v.
- 2b. For each leaf *i* in LL'(v), test whether leaf j = i + D(v) is in LL(v), the leaf-list of *v*. If so, test whether $S[i] \neq S[i + 2D(v)]$. There is a branching tandem repeat of length 2D(v) starting at position *i* if and only if both tests return true.
- 2c. Do the same test for each leaf j in LL'(v), and i = j D(v).

Analysis: $\mathcal{O}(n \log n)$ time, $\mathcal{O}(n)$ space

Putting things together

Finding all tandem repeats

Starting at each of the branching occurrences, do a series of consecutive left-rotations to find all z tandem repeats.



Analysis: $O(n \log n + z)$ time, no additional space

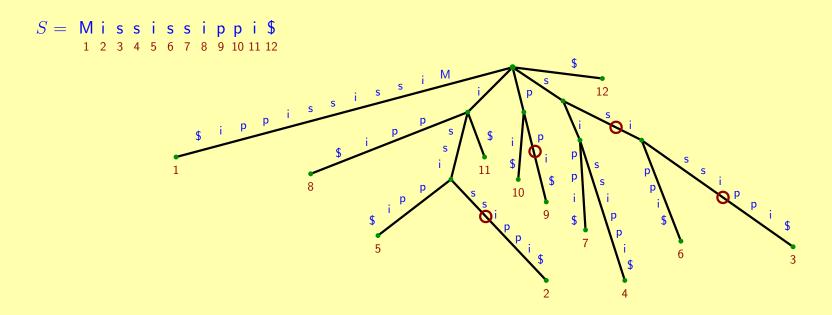
Tandem repeats in linear time!

Fraenkel & Simpson, 1998:

• The vocabulary of all tandem repeats in S has only $\mathcal{O}(n)$ elements.

Idea:

• Mark in T(S) all end points of tandem repeats.



Analysis: $\mathcal{O}(n + |\text{output}|)$ time, $\mathcal{O}(n)$ space

Overview

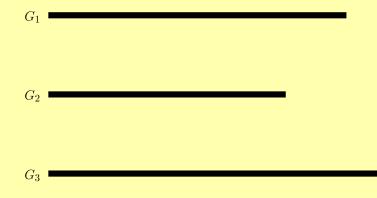
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Algorithm:

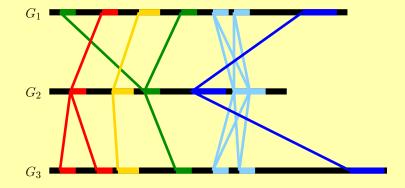
1. Find all maximal multiple exact matches (multiMEMs) in the given genomes (similar to repeats, using the *generalized* suffix tree).



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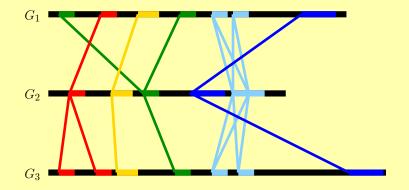


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Algorithm:

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- 2. Select from all multiMEMs an optimal set,

i.e. a chain of non-overlapping multiMEMs of maximal weight where the weight of a chain is the sum of the lengths of its members.

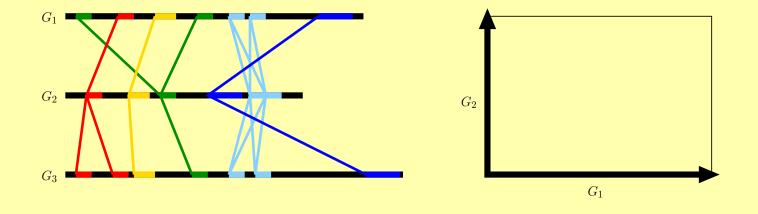


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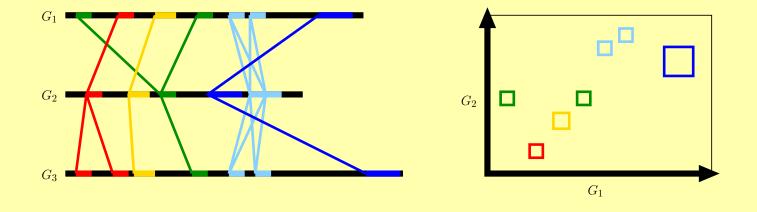
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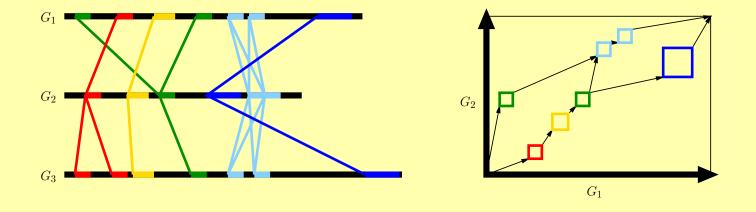
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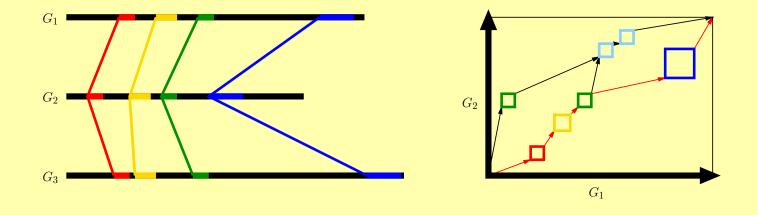
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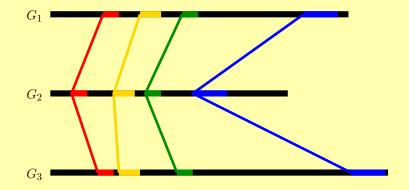


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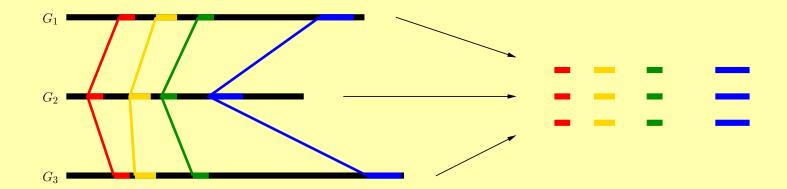
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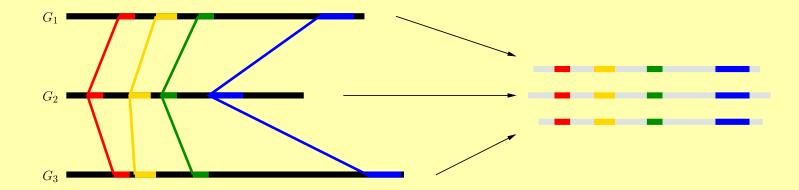
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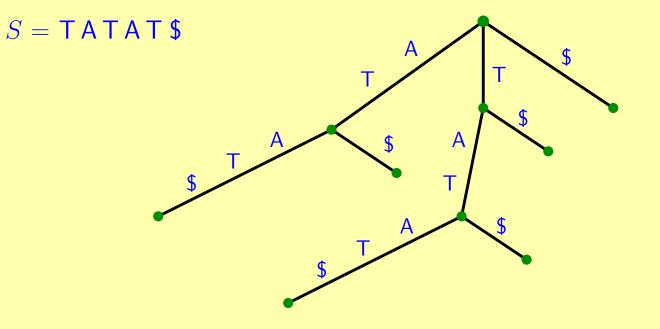
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Other data structures for genomic sequence analysis

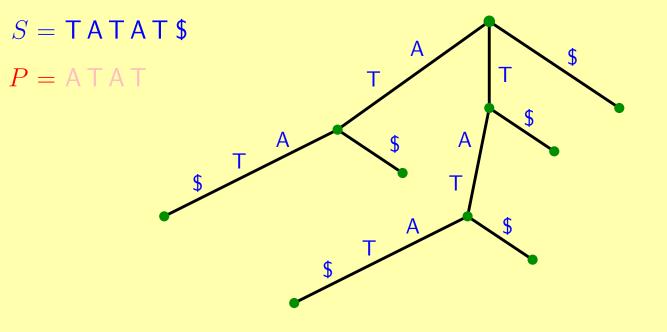
- DAWG (directed acyclic word graph)
- Suffix Array: space-efficient alternative with slightly longer search time; well suited for persistent memory representation
- Enhanced Suffix Array
- Level Compressed Trie
- Suffix Cactus
- Suffix Oracle
- Affix Tree: specialized for bi-directional pattern searches

- Suffix tree is asymmetric: left-to-right matching only
- Similar data structure for right-to-left matching: reverse prefix tree
- But: What if we have an "inside out" pattern matching problem?

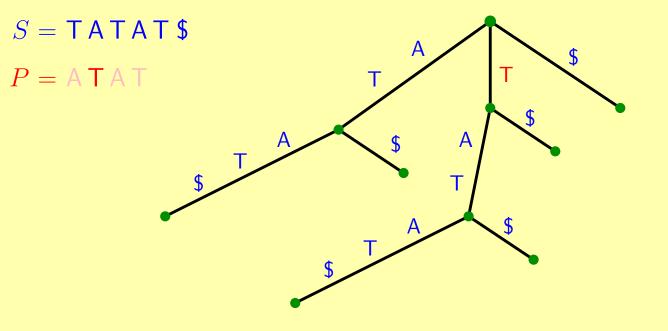
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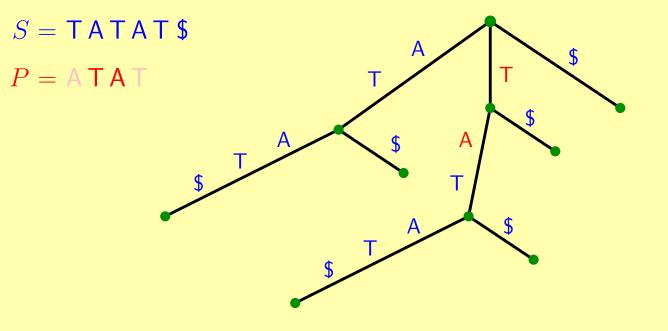
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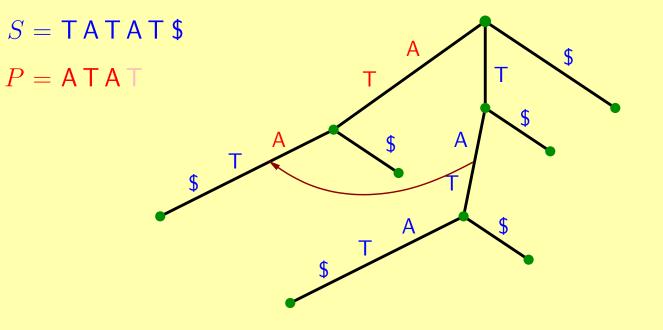
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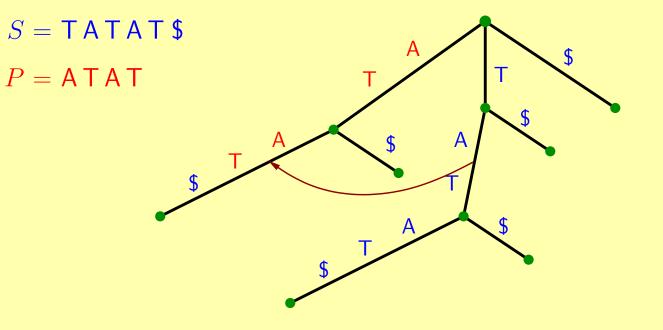
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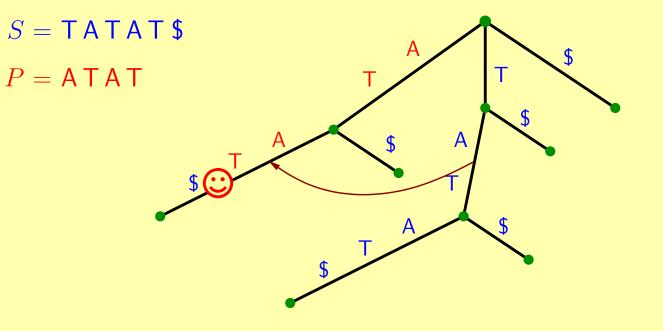
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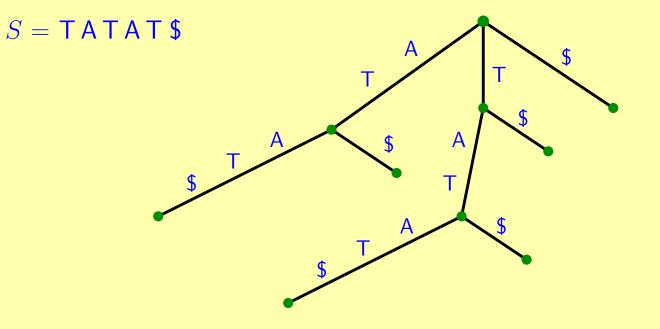
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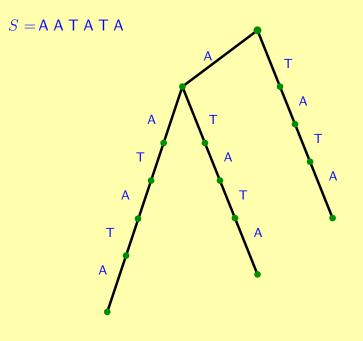


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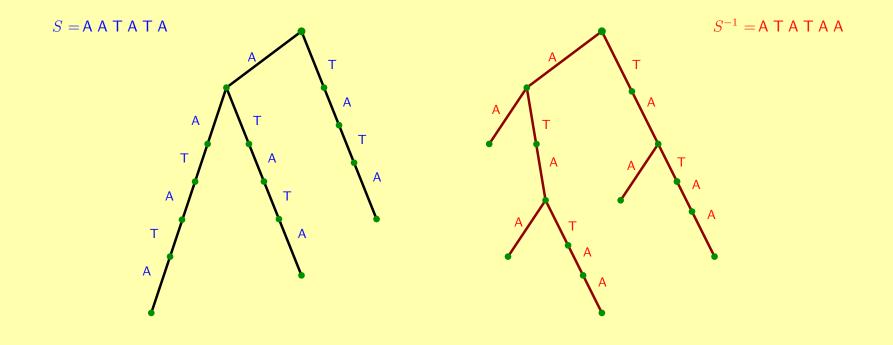


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- Idea: Create the *atomic* suffix tree and reverse prefix tree.

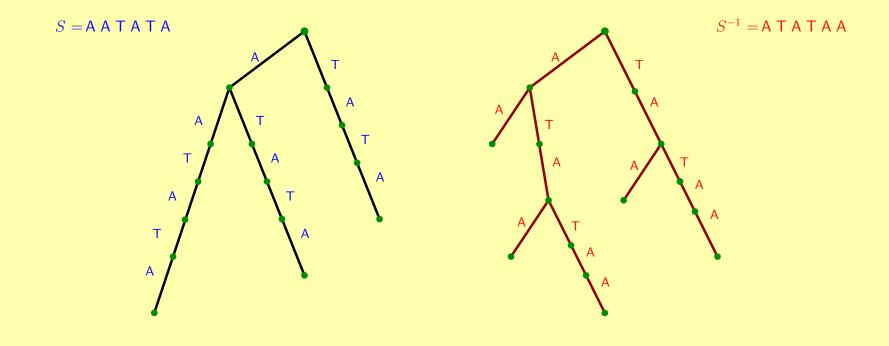
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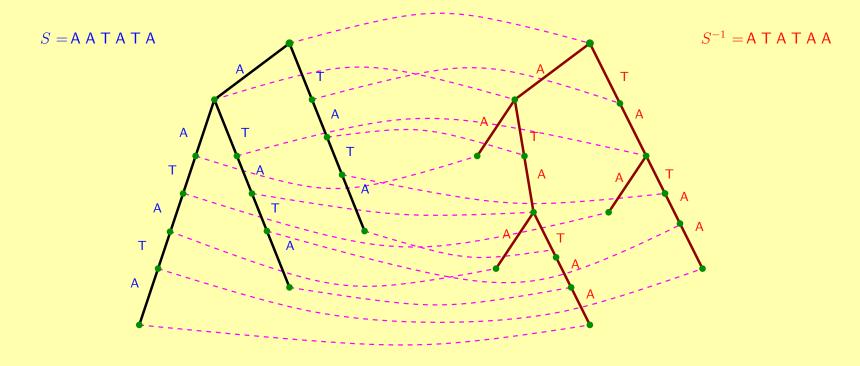
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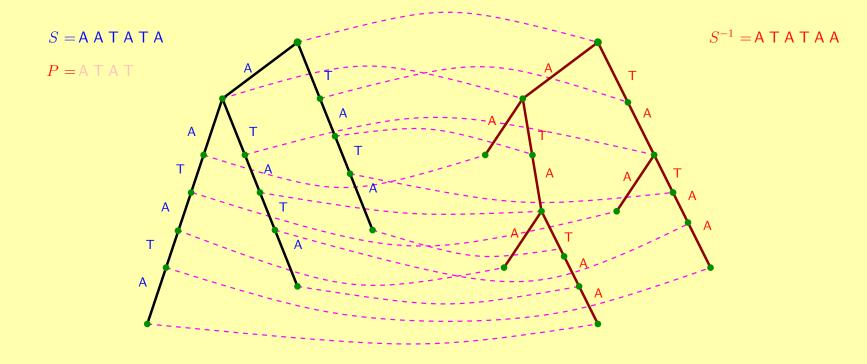
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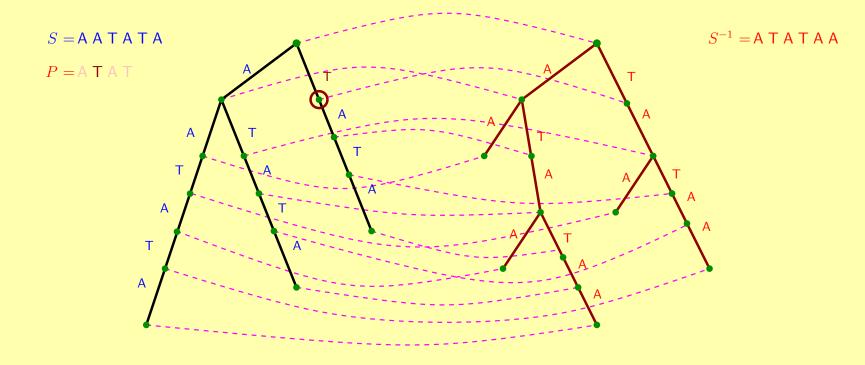
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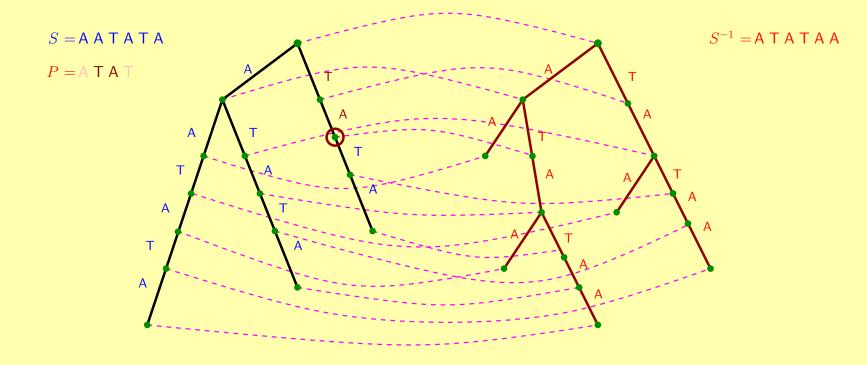
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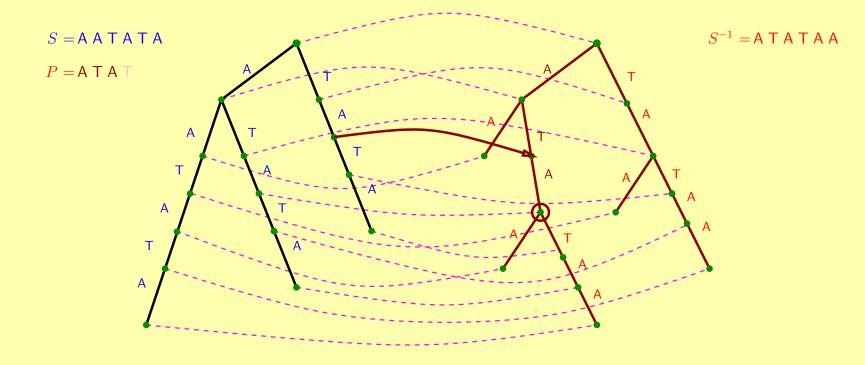


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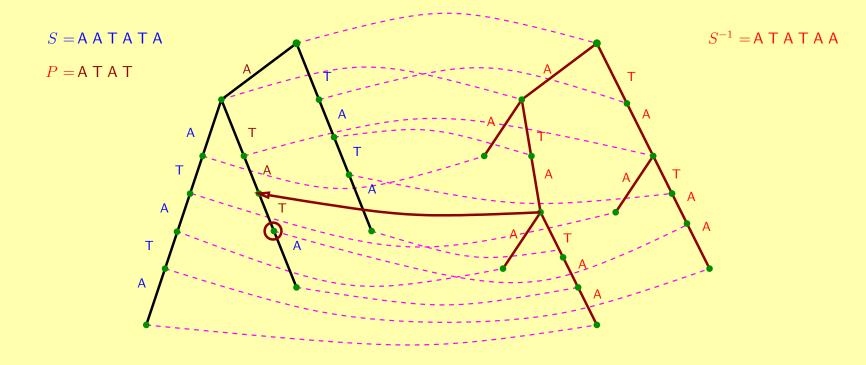
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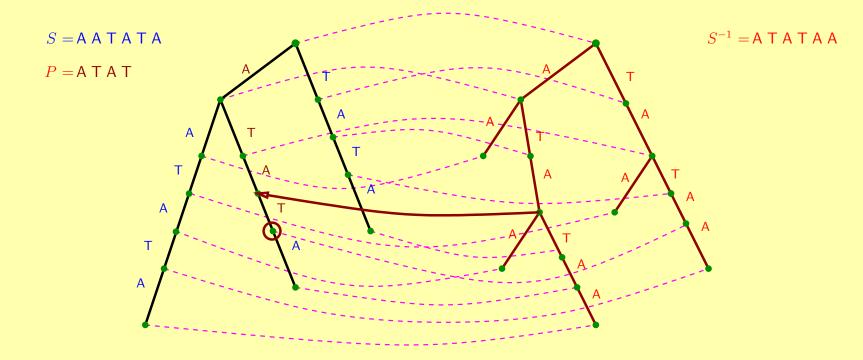
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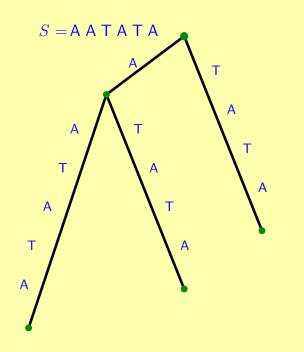
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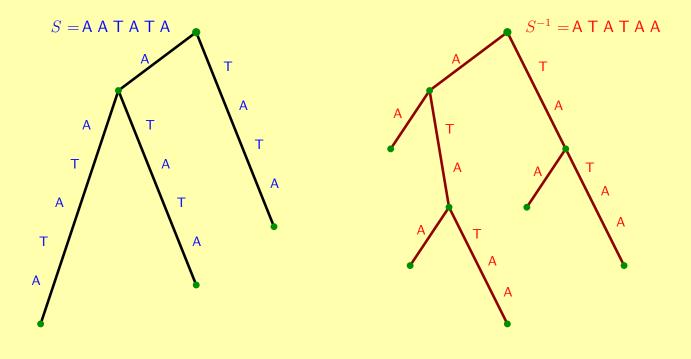


Problem: quadratic space

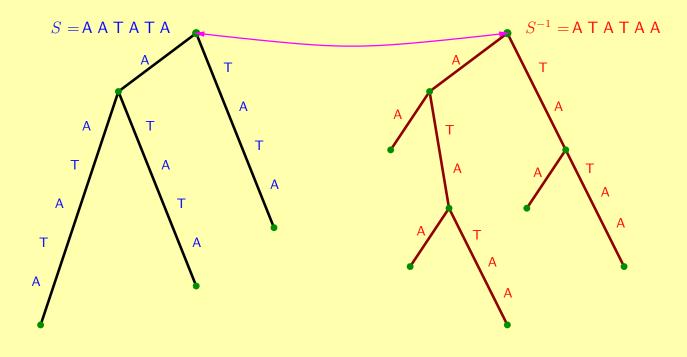
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- Problem: Corresponding node might be missing \Rightarrow create the missing nodes.
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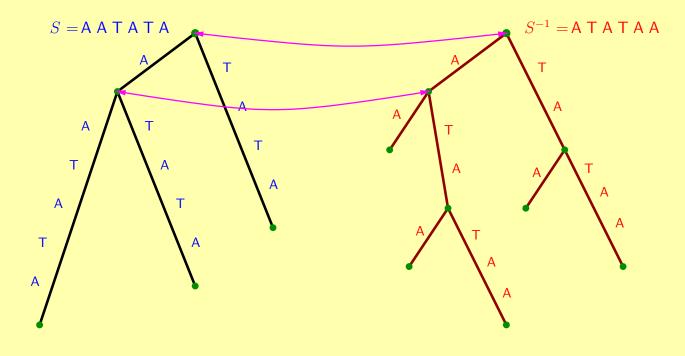
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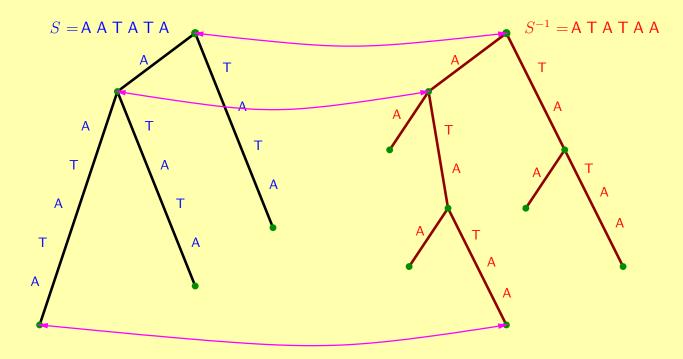
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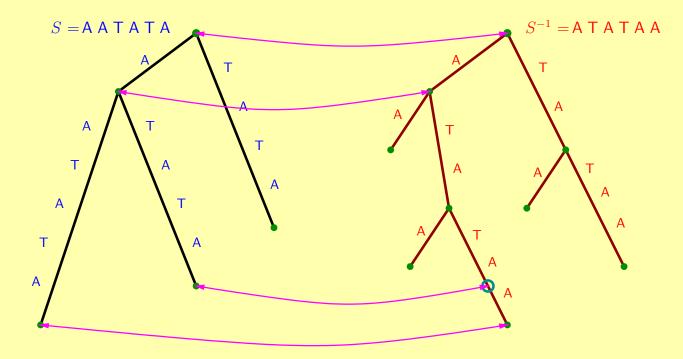
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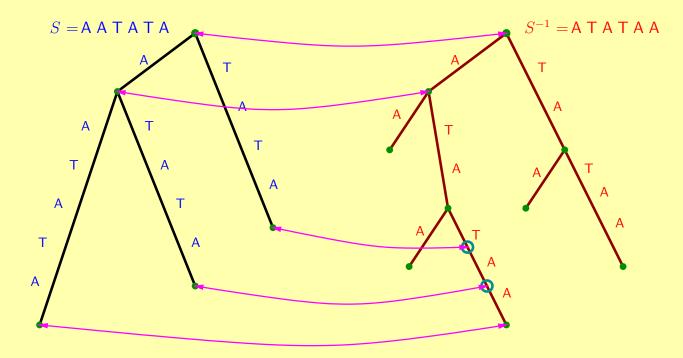
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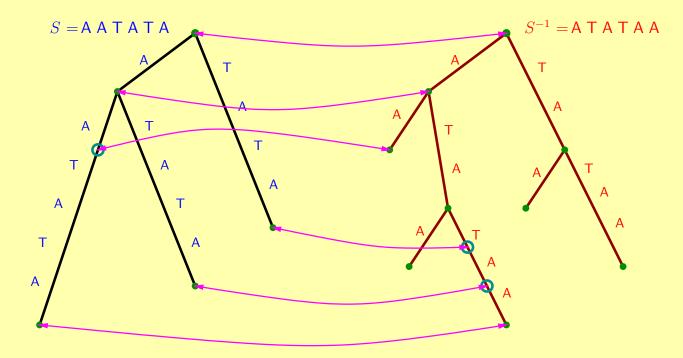
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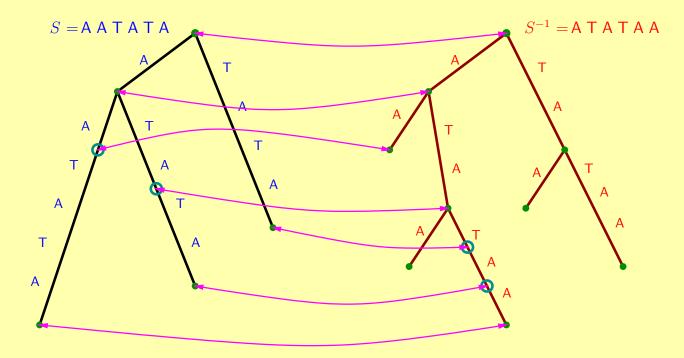
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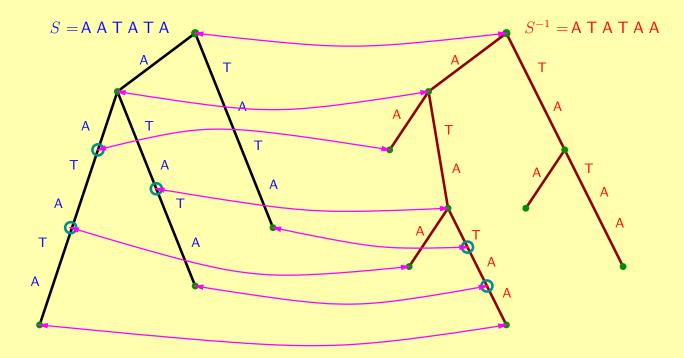
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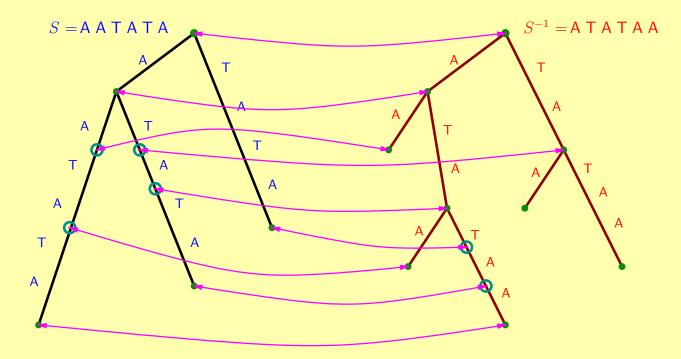
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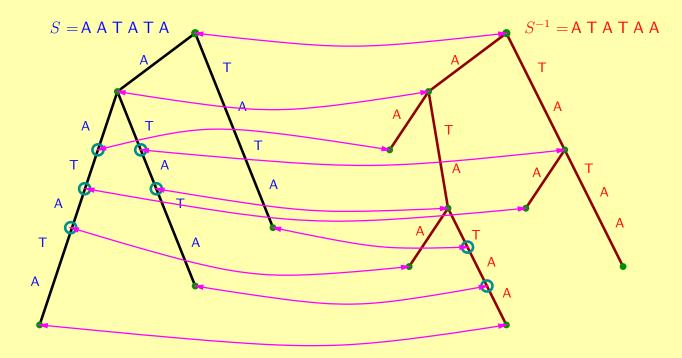
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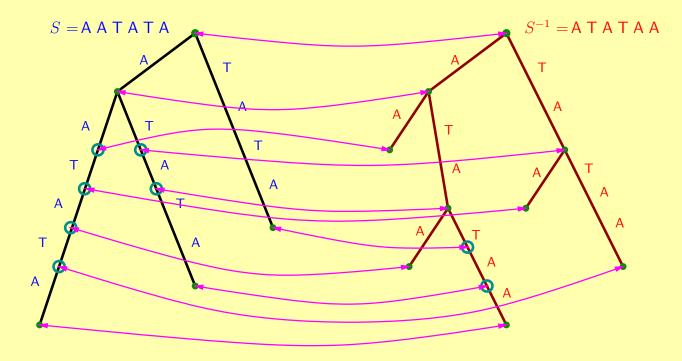
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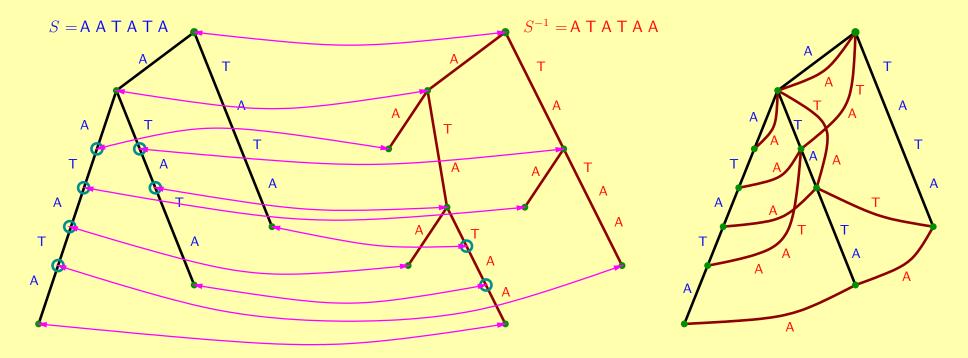
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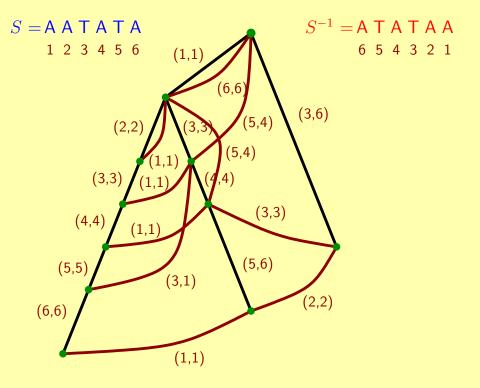
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Space usage of affix trees

The affix tree of S requires O(n) space:

- at most 2n-2 nodes
- at most 2n-4 edges
- as for suffix trees, edge labels can be represented by pairs of pointers into S



Construction of affix trees

Possible construction methods:

- By reverse union of suffix and prefix tree: no algorithm known faster than $\mathcal{O}(n \log n)$ time.
- Bidirectional online algorithm: O(n) time and space (Maaß, CPM 2000).

Idea of bi-directional online construction:

- read string in any direction (also inside-out possible)
- for each character update suffix tree part and prefix tree part
- one-step algorithm: extension of Ukkonen's algorithm for suffix tree
 - $\rightarrow\,$ track active suffix and active prefix
 - $\rightarrow\,$ at most one node can be deleted in each step

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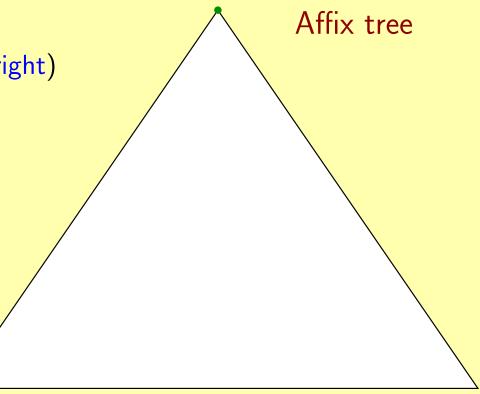
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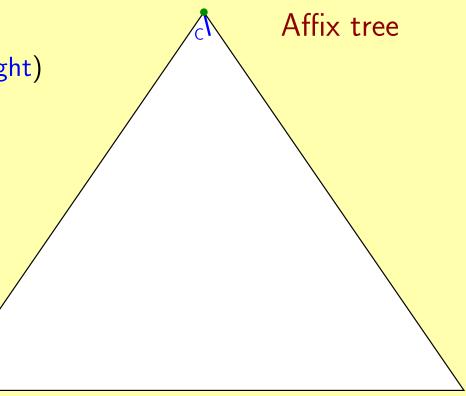
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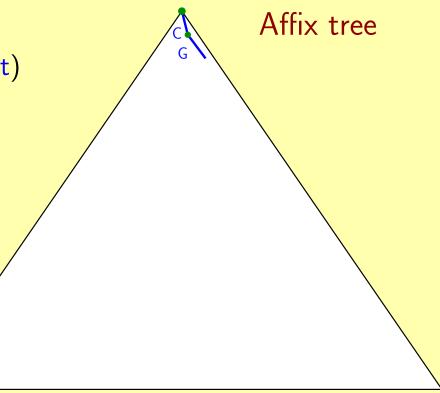
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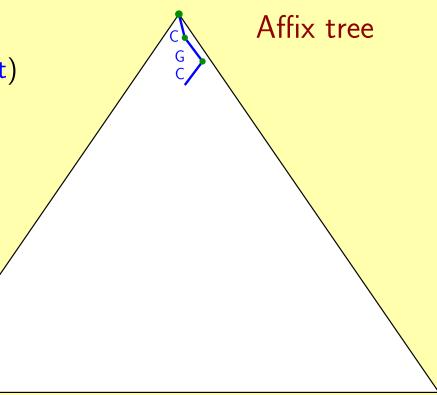
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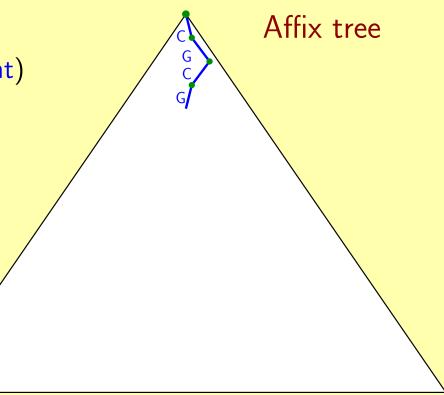
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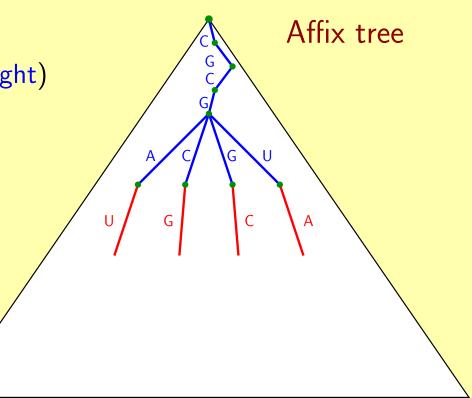
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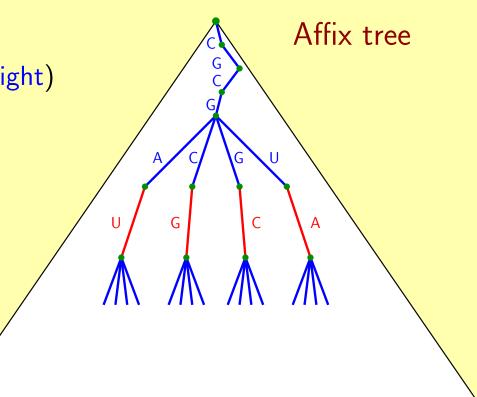
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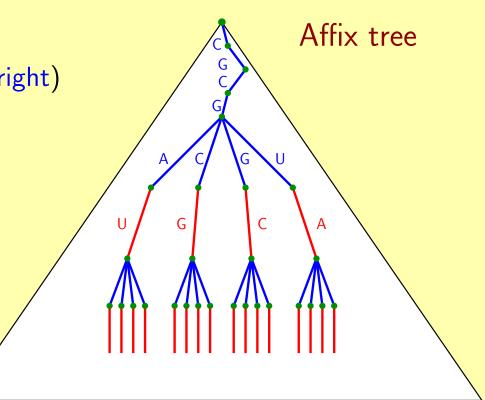
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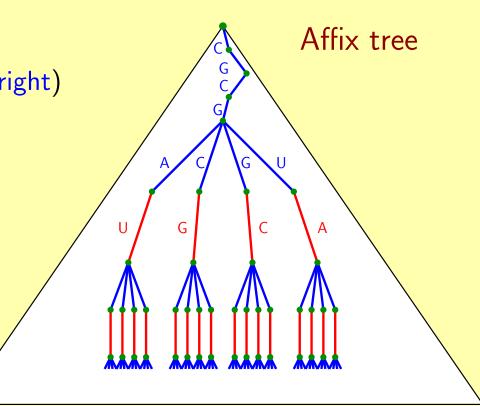
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The analysis of biological sequence data produces several interesting computational questions. Several CS disciplines involved:

- Algorithms and data structures
- Algorithm engineering
- Software engineering
- Visualization

Not only does Biology profit from Computer Science, but also vice versa!

Acknowledgments

Suffix trees

- Stefan Kurtz (U Hamburg)
- Robert Giegerich (U Bielefeld)

Repeats

• Dan Gusfield (UC Davis)

Affix trees

• Dirk Strothmann (U Bielefeld)

Black slide